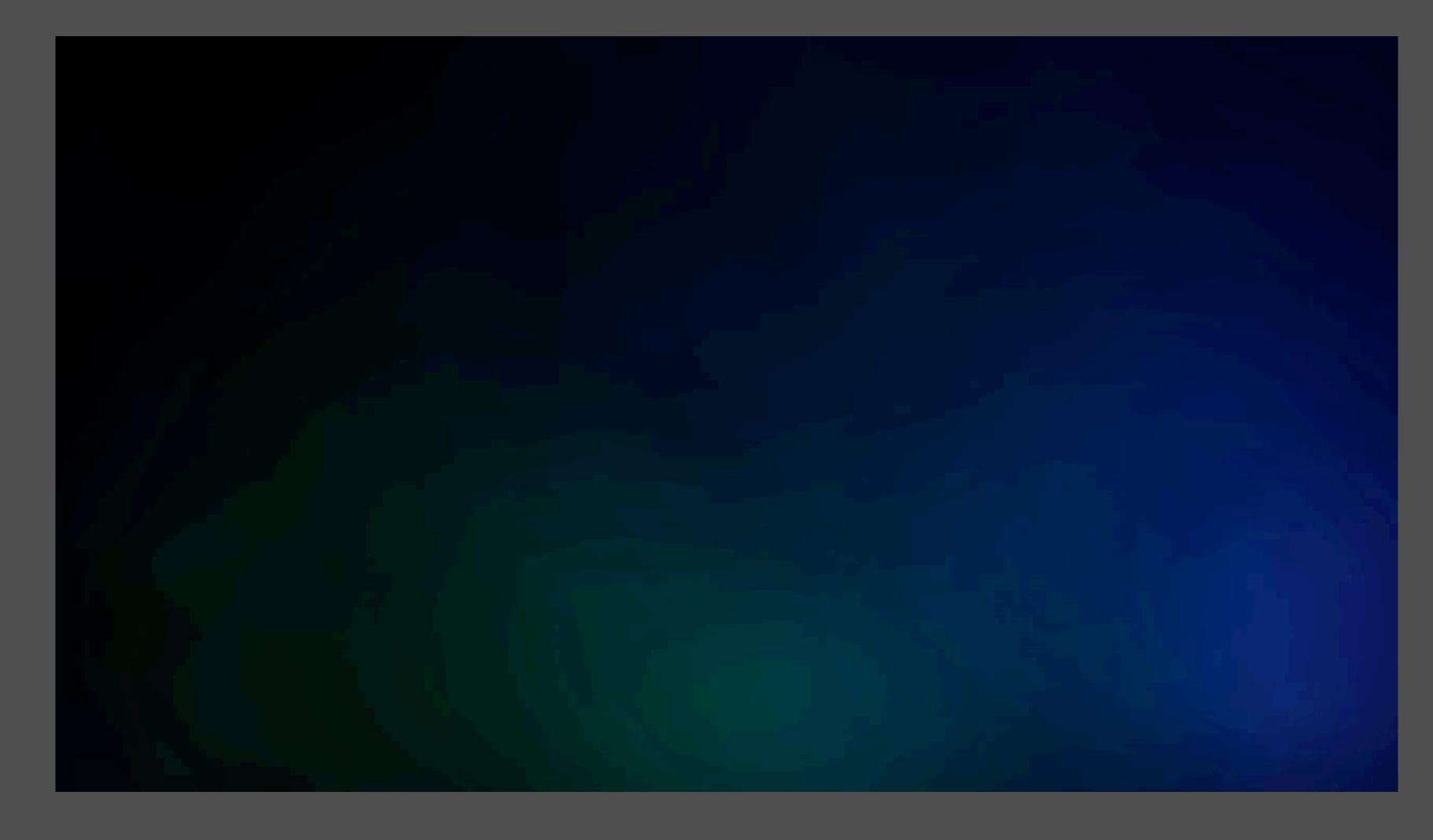
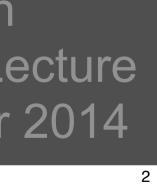
What has Photogrammetry got to do with it?

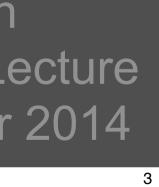




VIDEO TSF Showreel 2013



Let's go back.....



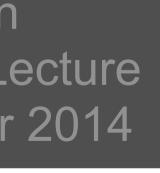
The Birth of Photography



William Henry Fox Talbot 1835

Victorian 'Natural Philosopher'



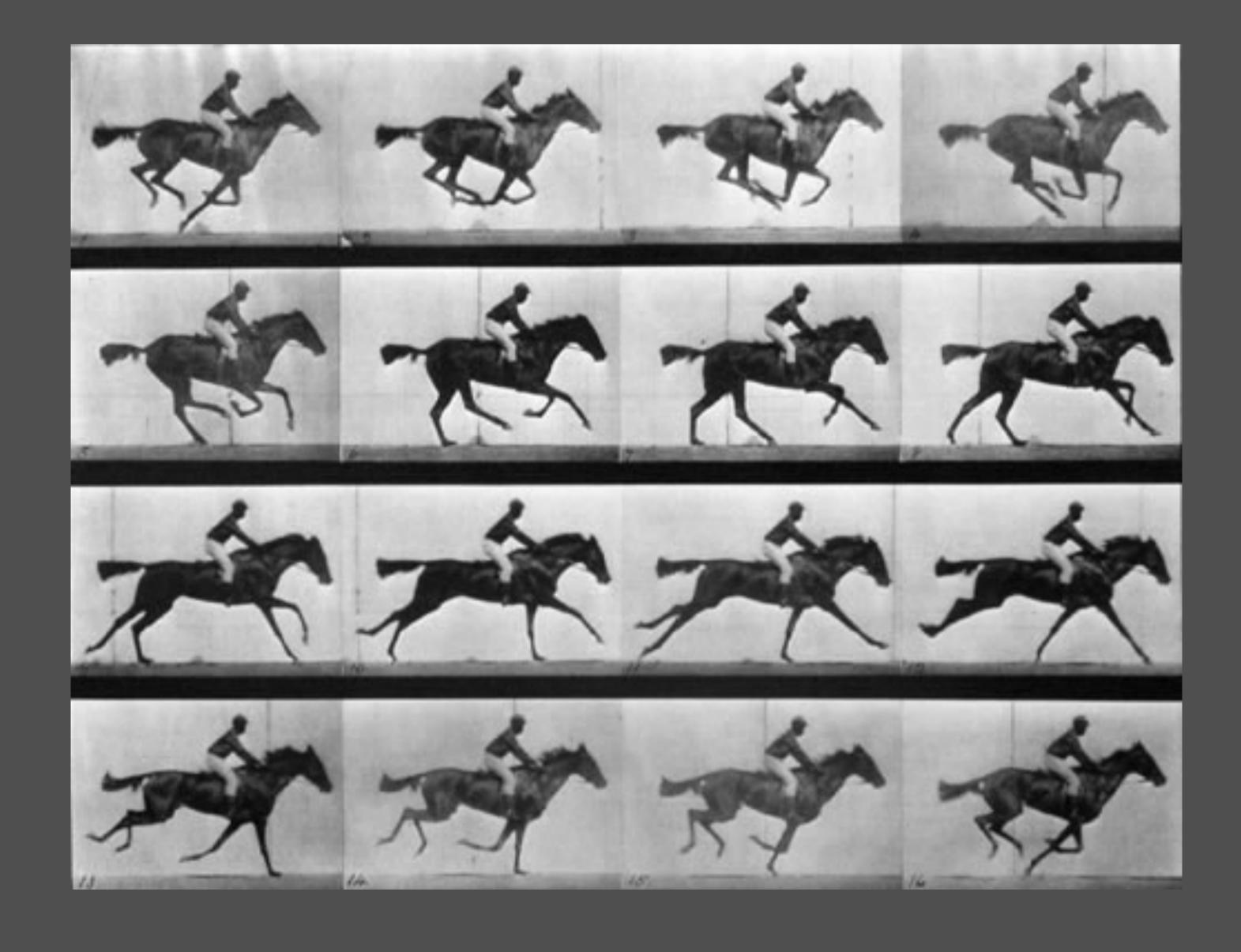




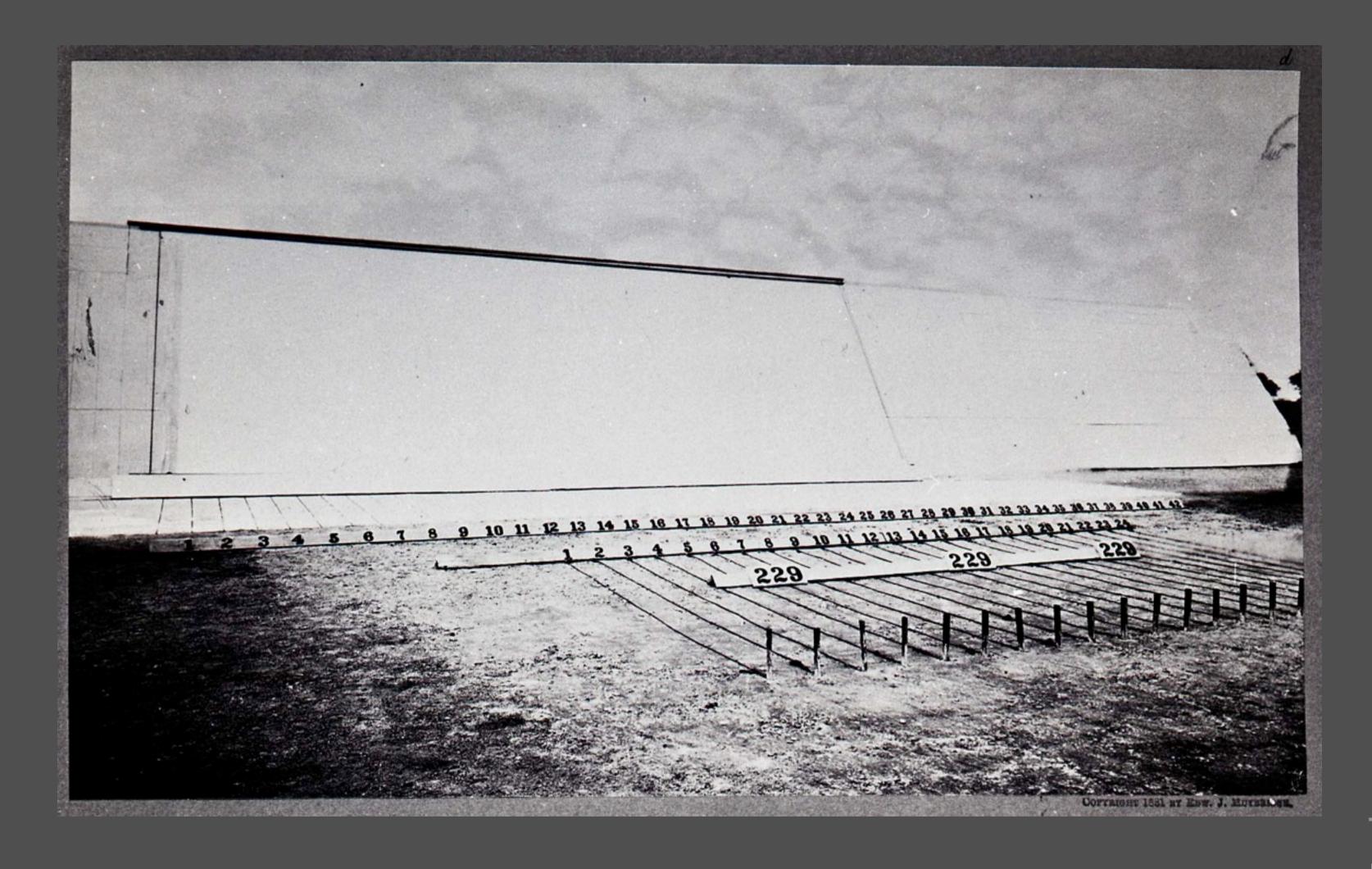
•The photographic process The photographic camera Lots of cameras •Lots of images A new visual language

Evolution

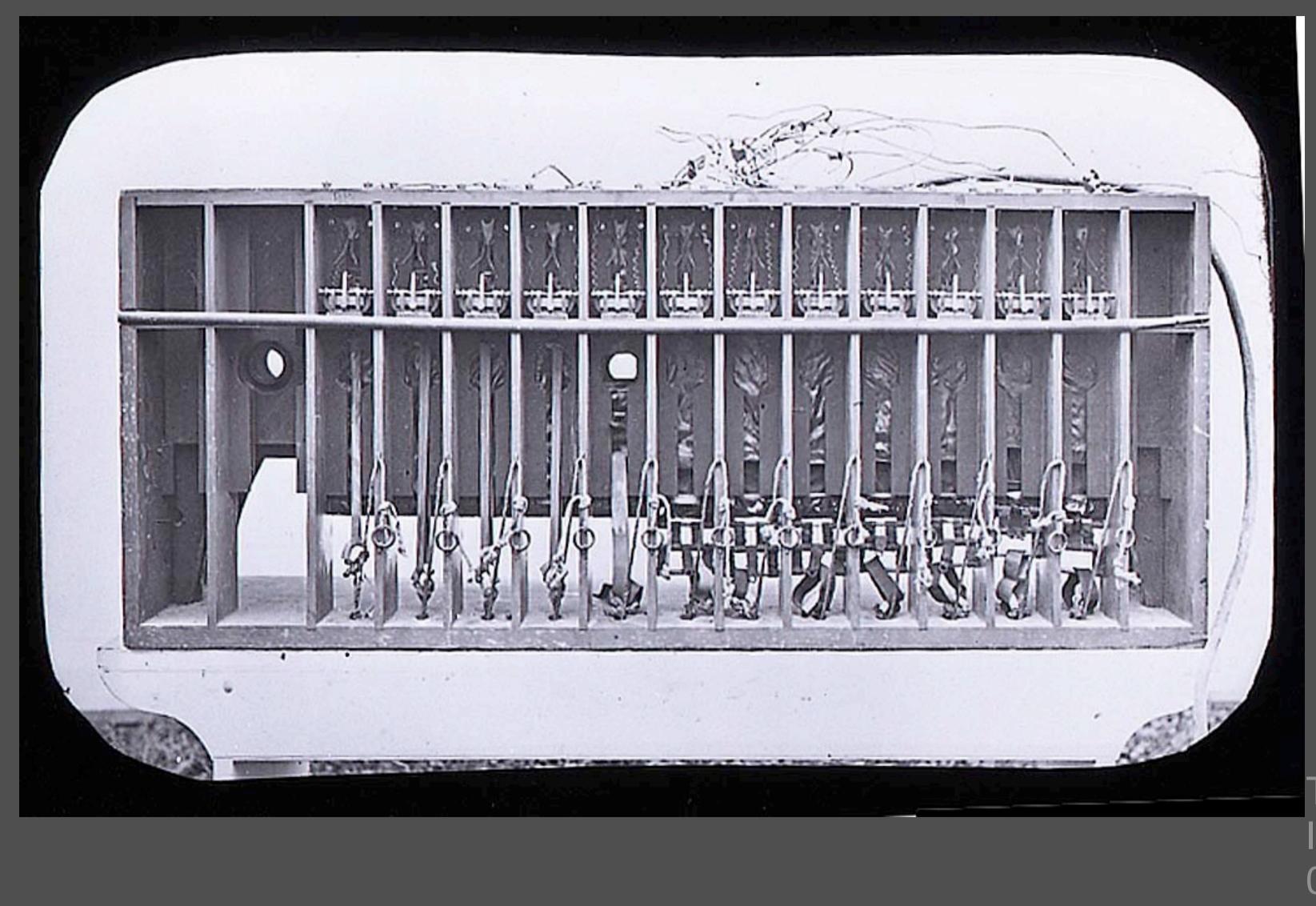




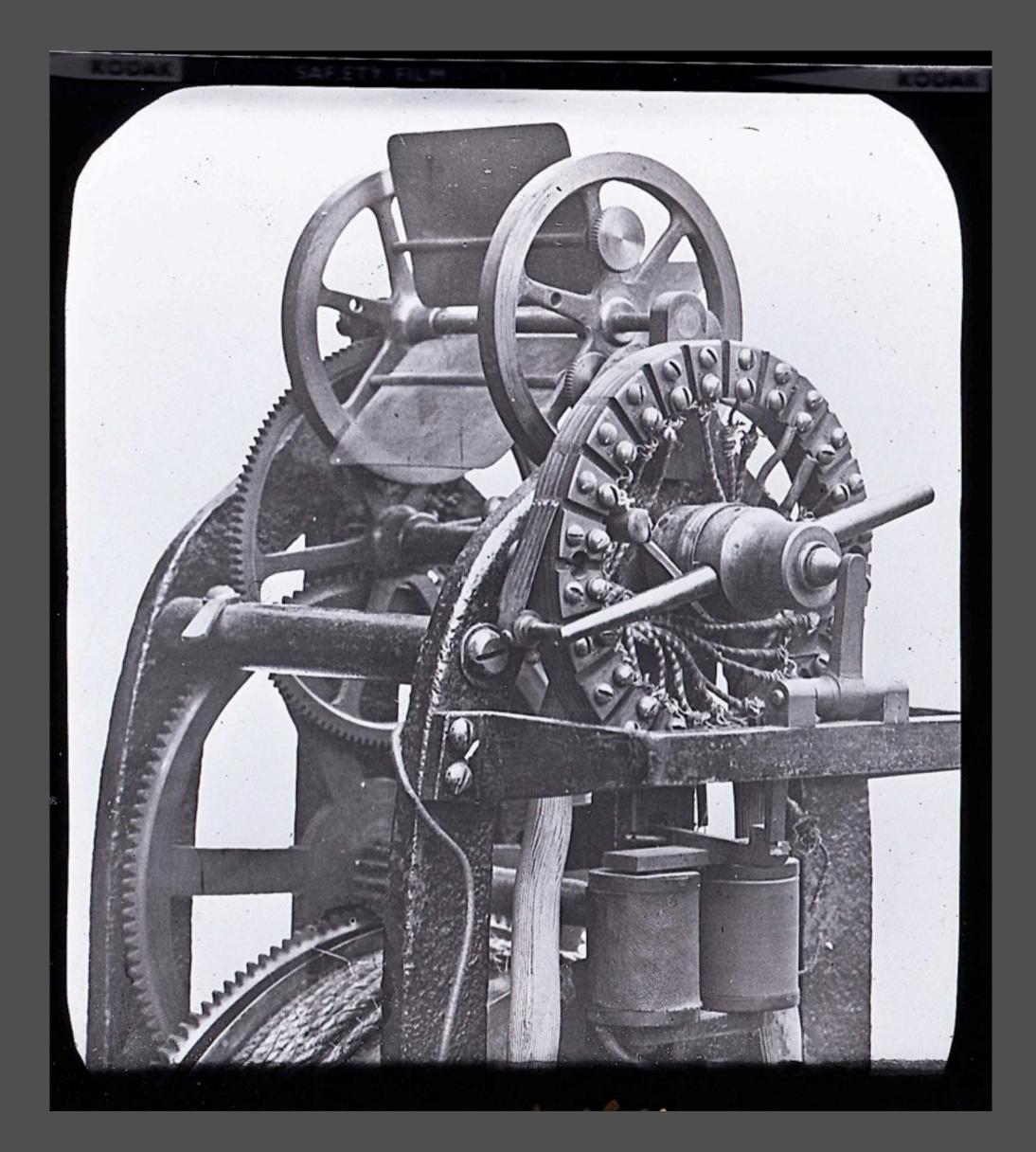








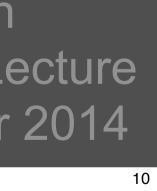








VIDEO Muybridge animated sequence





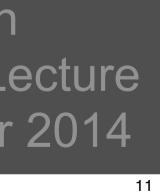


Result!

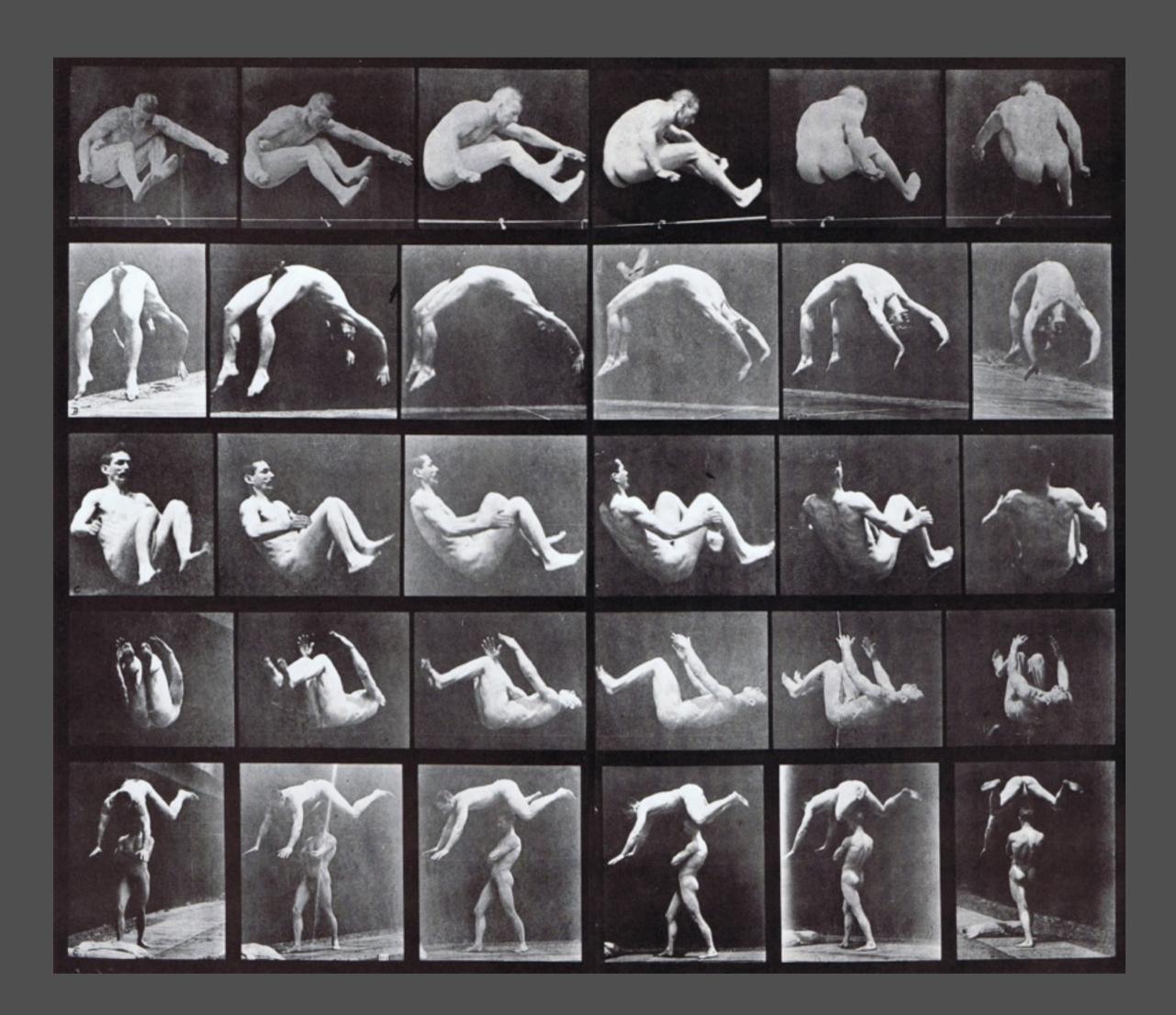
The Stanford wager was probably a myth

but that's not the point....





Something was overlooked!



Muybridge's simultaneous series

Frozen-time analysis of bodies in motion

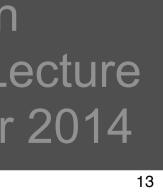




Nadar 360° capture

Nadar - 1820-1910

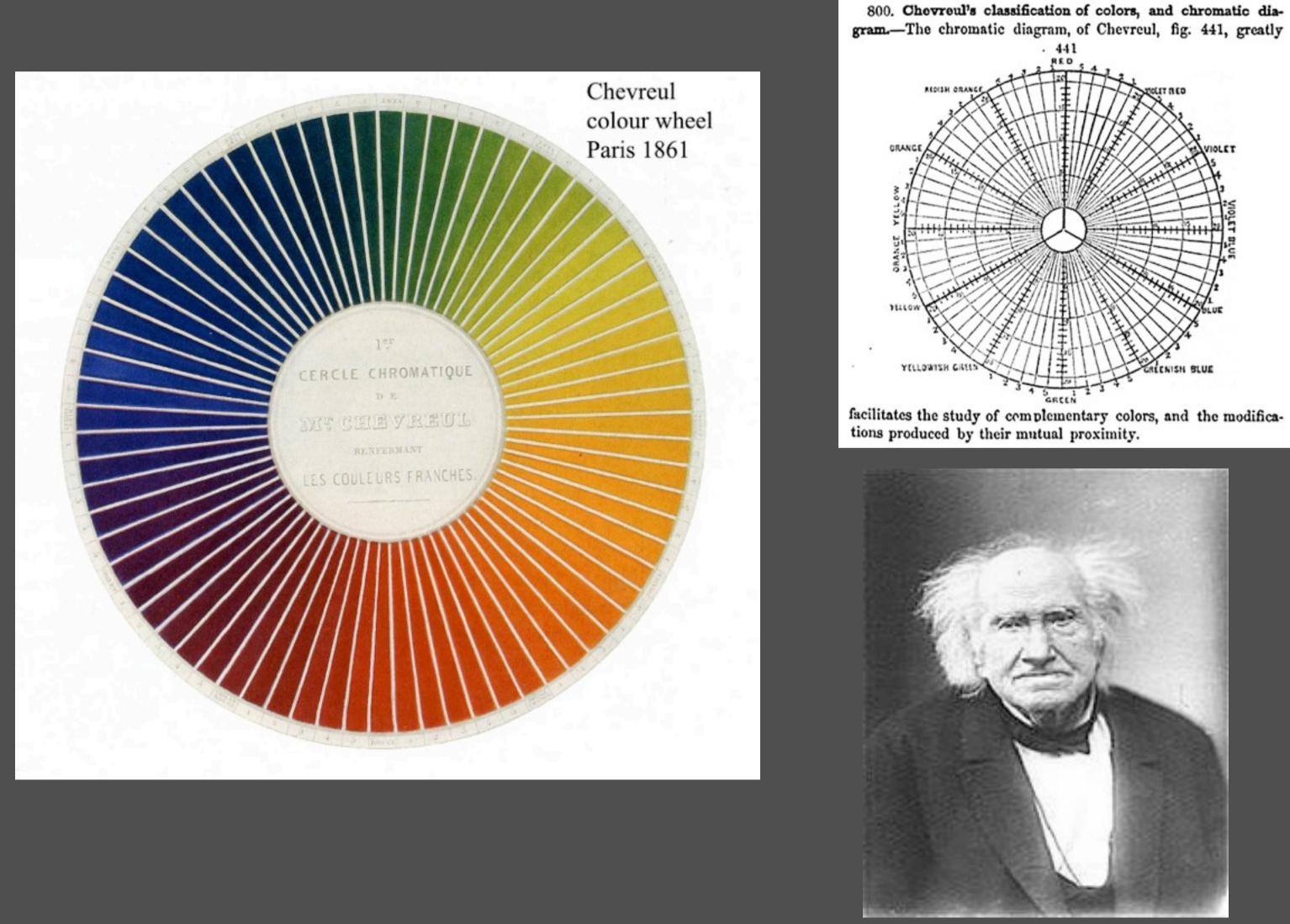




Camera Array and Simultaneity...

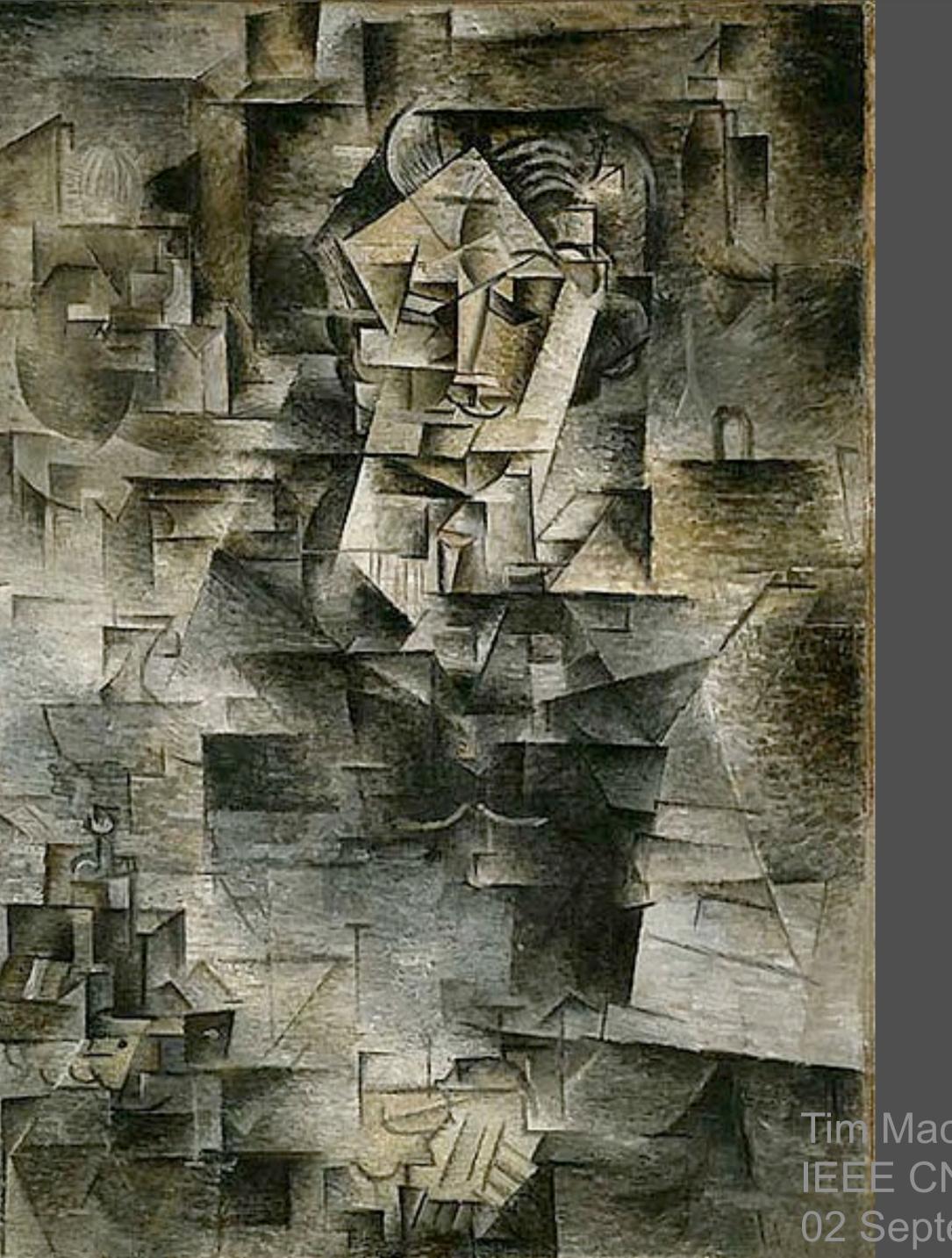


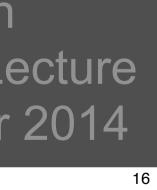
"Many Different Views Exist and are Related"



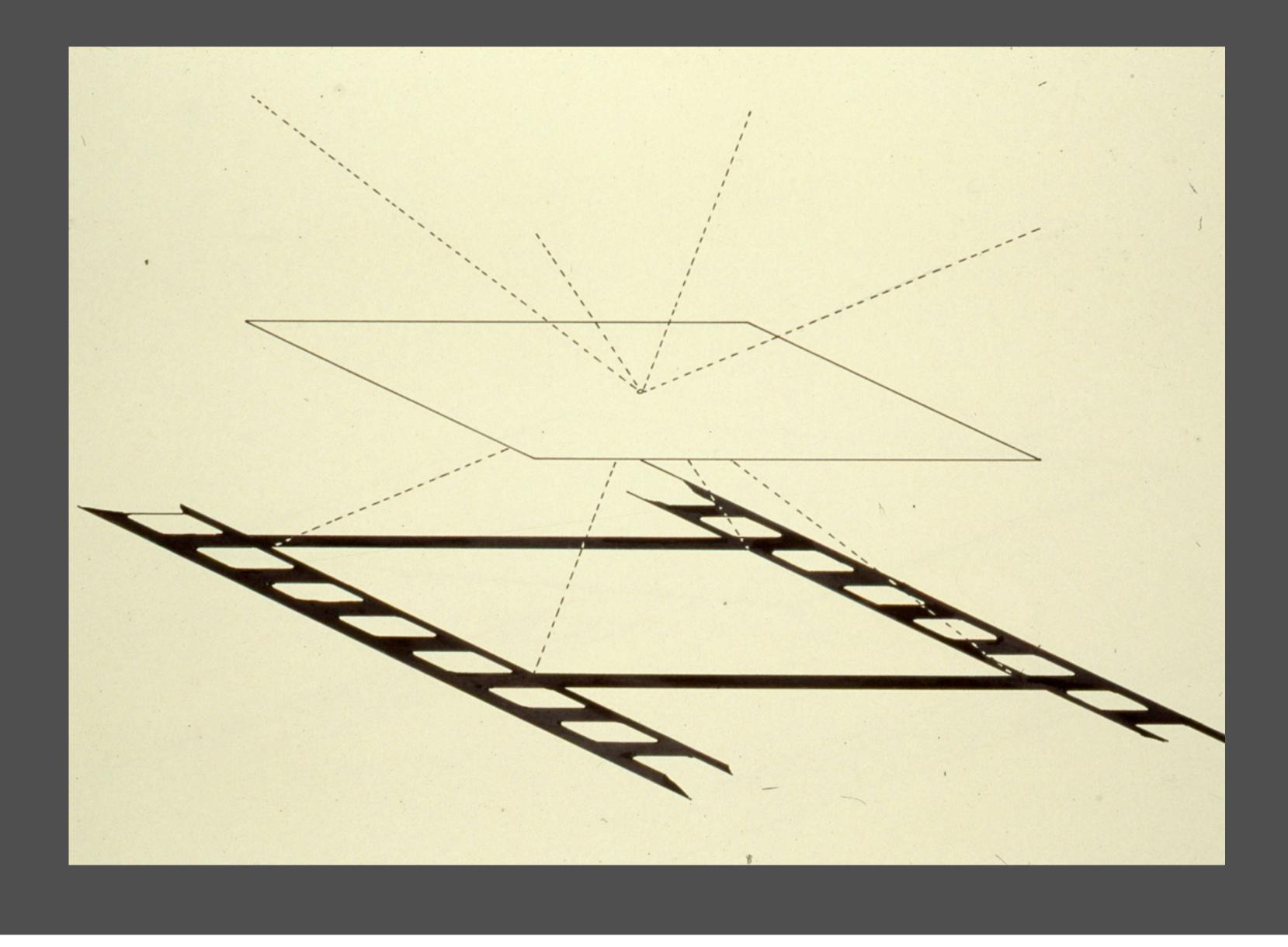


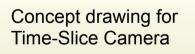
Cubism Picasso 1910



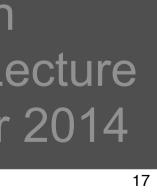




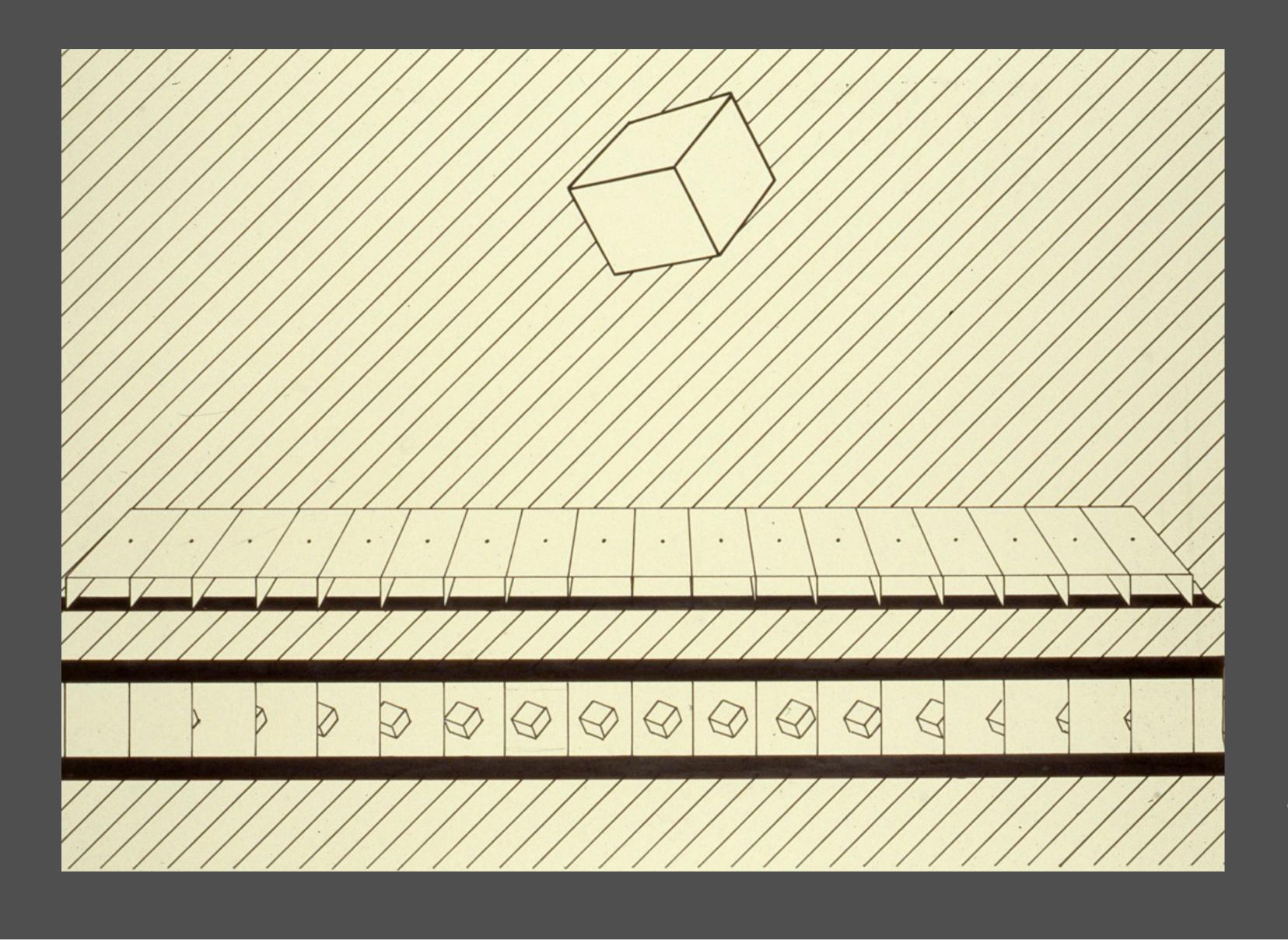


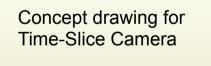


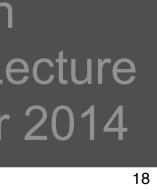
Pinhole



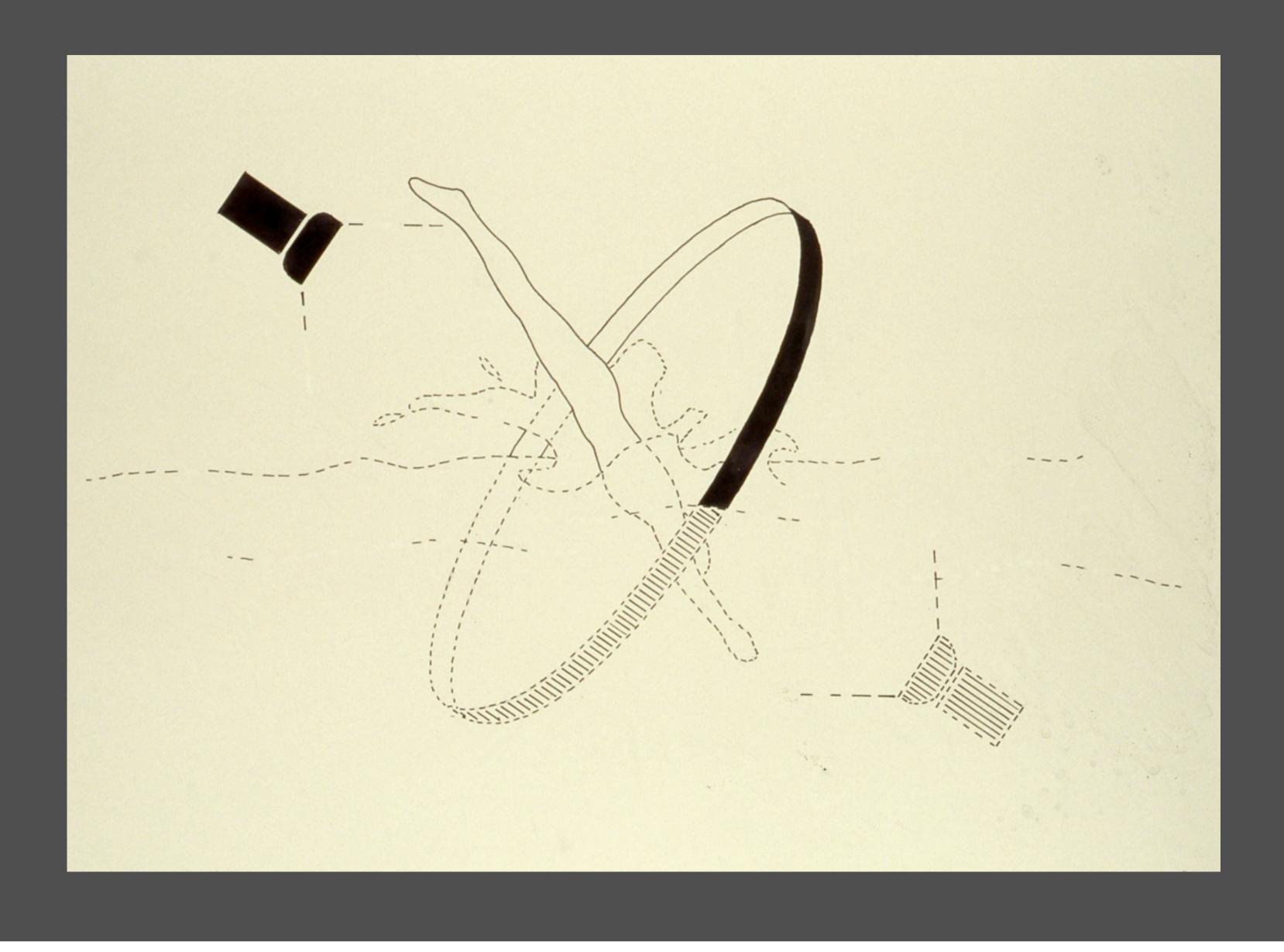
Simultaneity



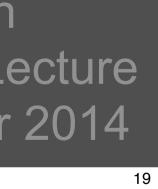




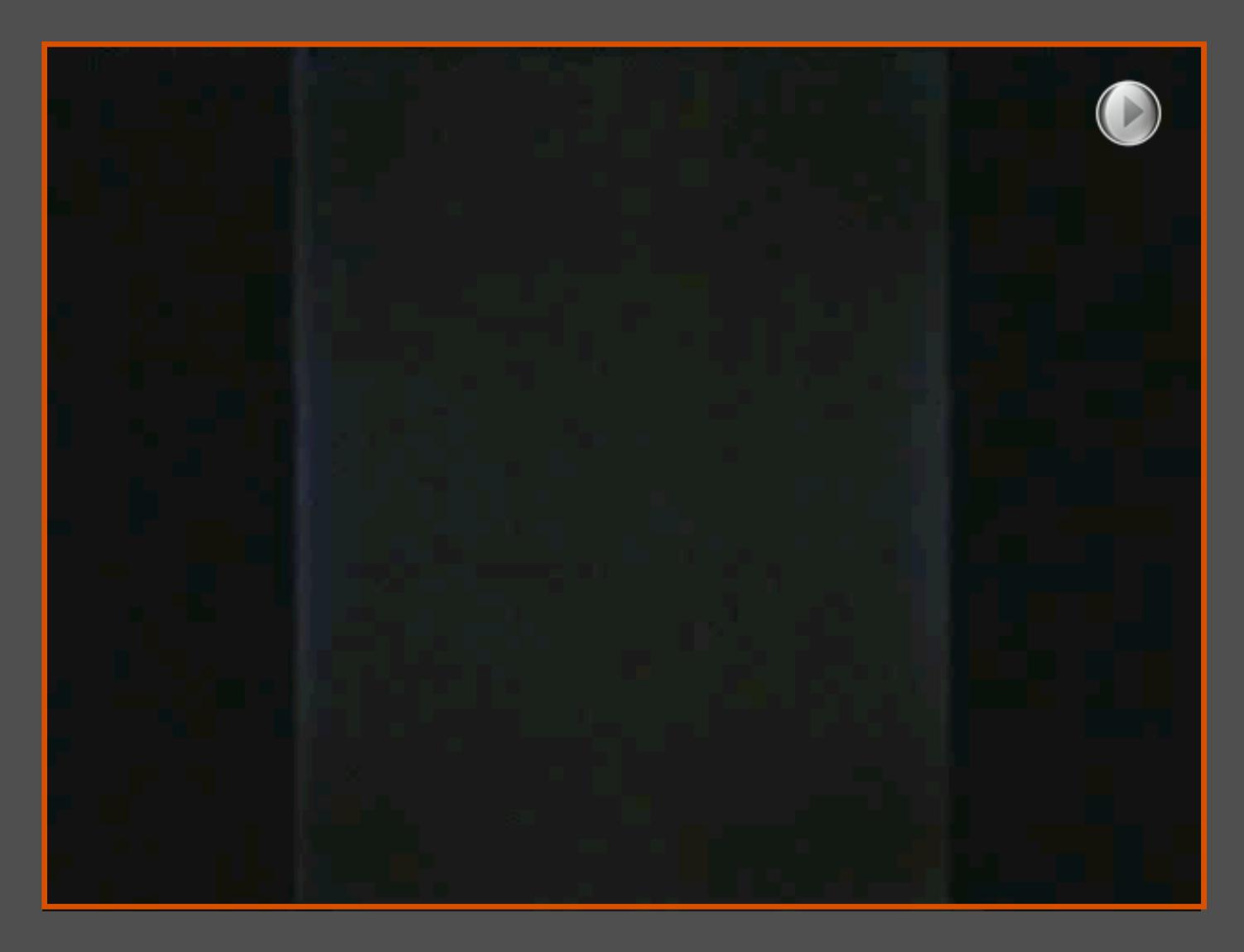
Cubist simultaneous Film



Concept drawing for Time-Slice Camera

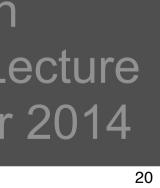


Cubist simultaneous Film

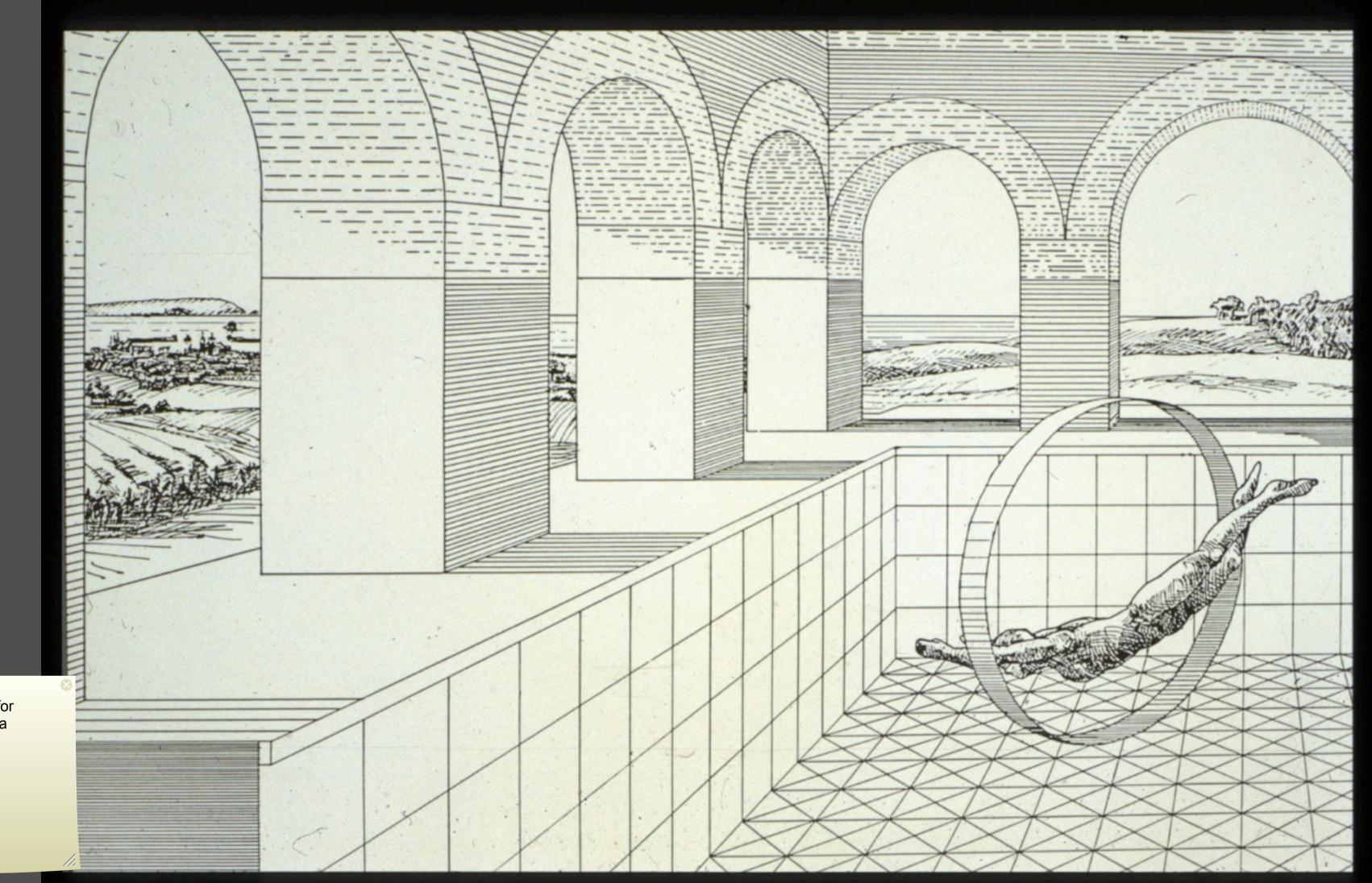


VIDEO First Time-Slice camera (linear) 1980

16mm Motion Picture Film



Cubist simultaneous Film



Concept drawing for Time-Slice Camera

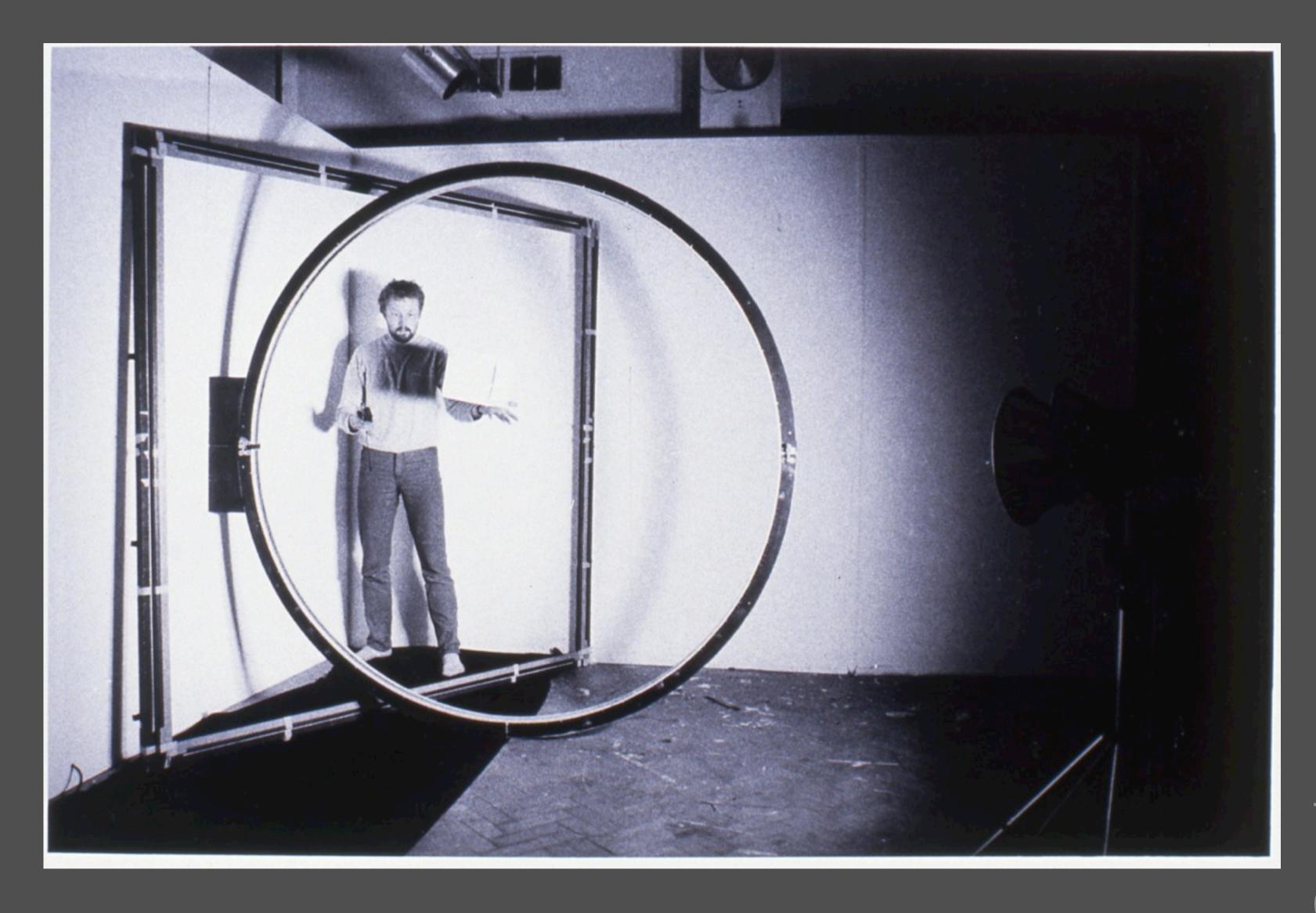
Birth of the Time-Slice Camera

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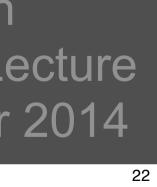




Time-Slice Camera 1981



Time-Slice Cameras 1981 Square Circular University College London



Time-Slice Camera First Movie



VIDEO First Time-Slice movies (circular) 1981 "Splash" British National Video Archive, Tate Gallery, London

> IEEE CNSV Lecture 02 September 2014



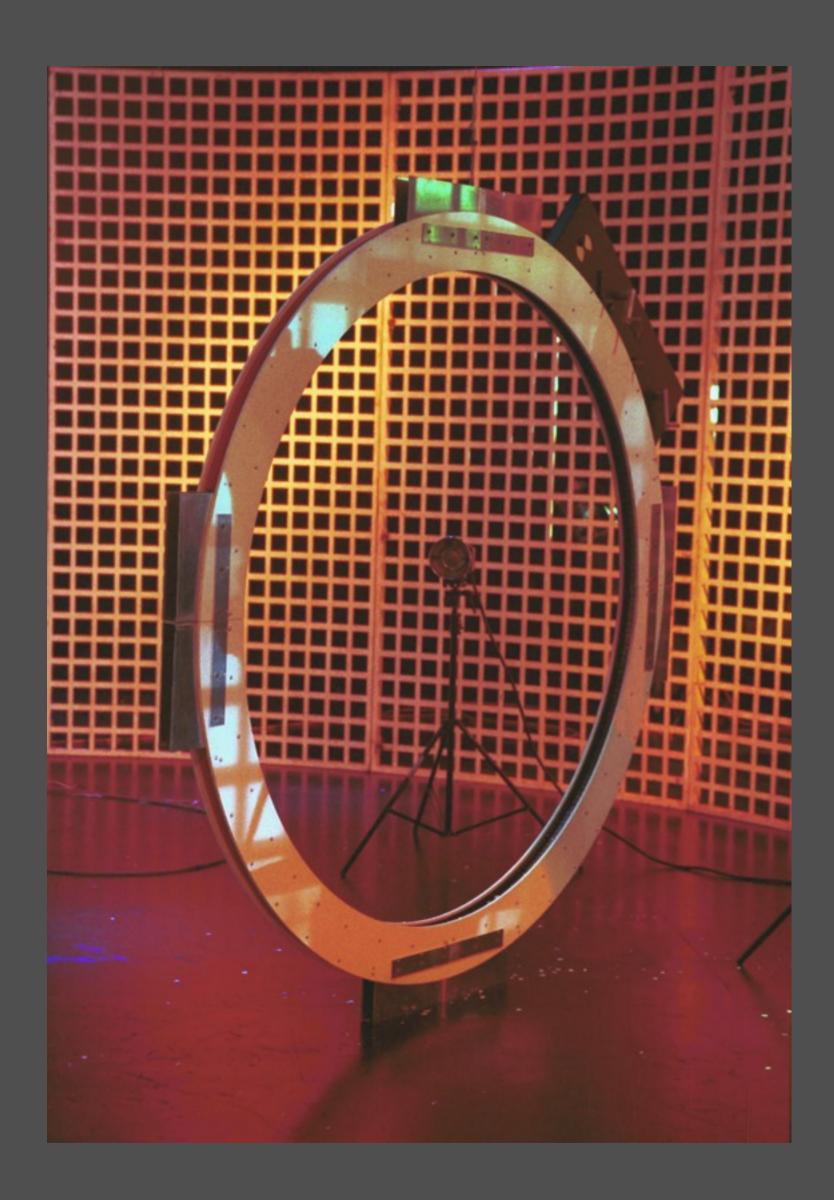
Time-Slice Camera Second Movie



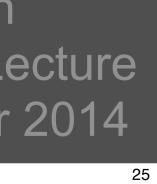
VIDEO First Time-Slice movies (circular) 1981 "Jump" British National Video Archive, Tate Gallery, London



Time-Slice Camera May 1993



BBC TV Tomorrows'World Time-Slice Camera May 1993



BBC TV Tomorrows' World - May 1993



BBC TV Tomorrows'World Time-Slice Camera May 1993

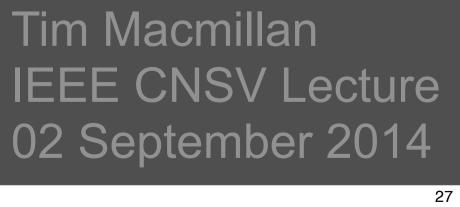
Live TV Show



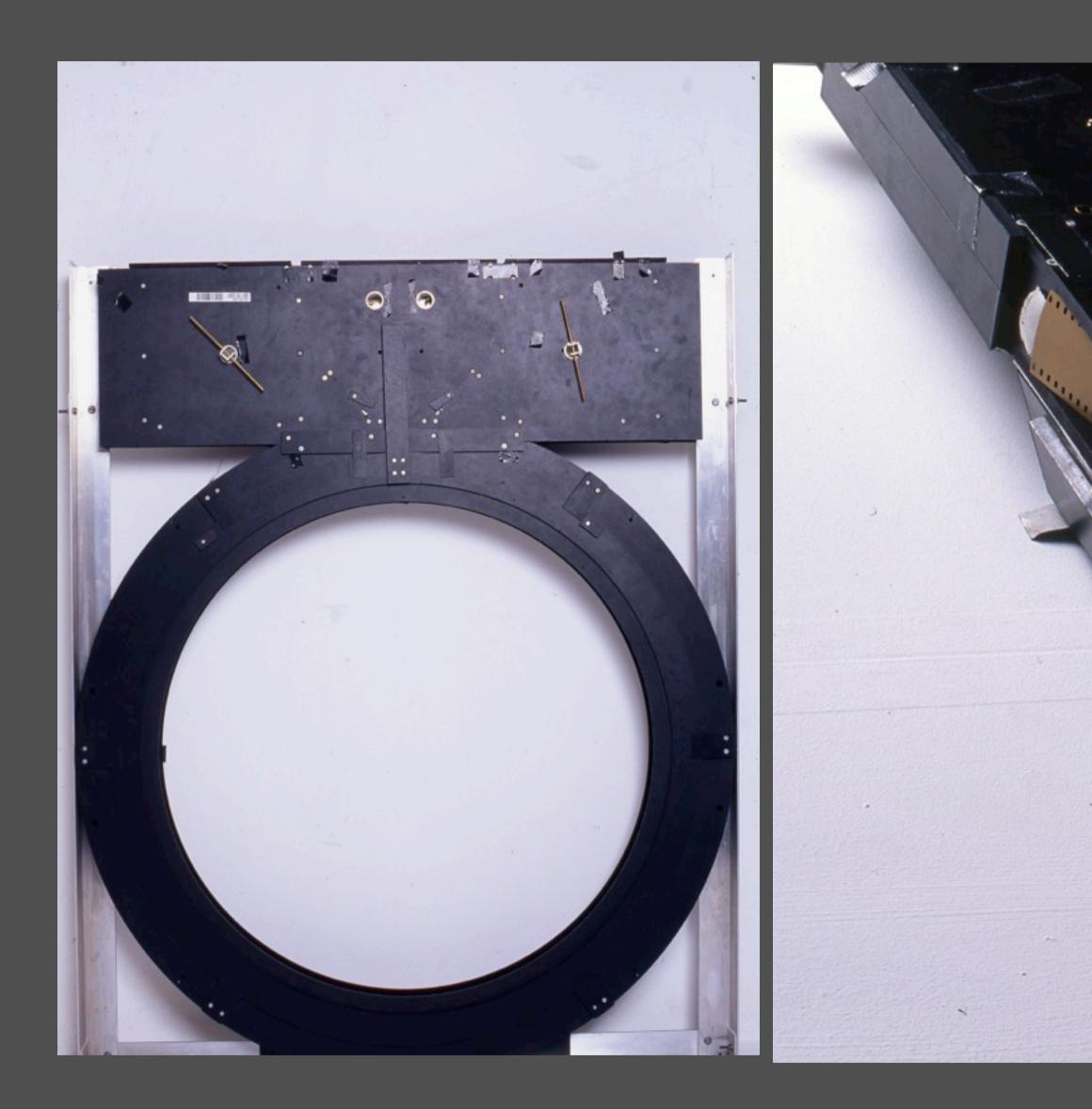
Is the Dog Dead?







The "Insect" Camera







Time-Slice Camera (Insect)

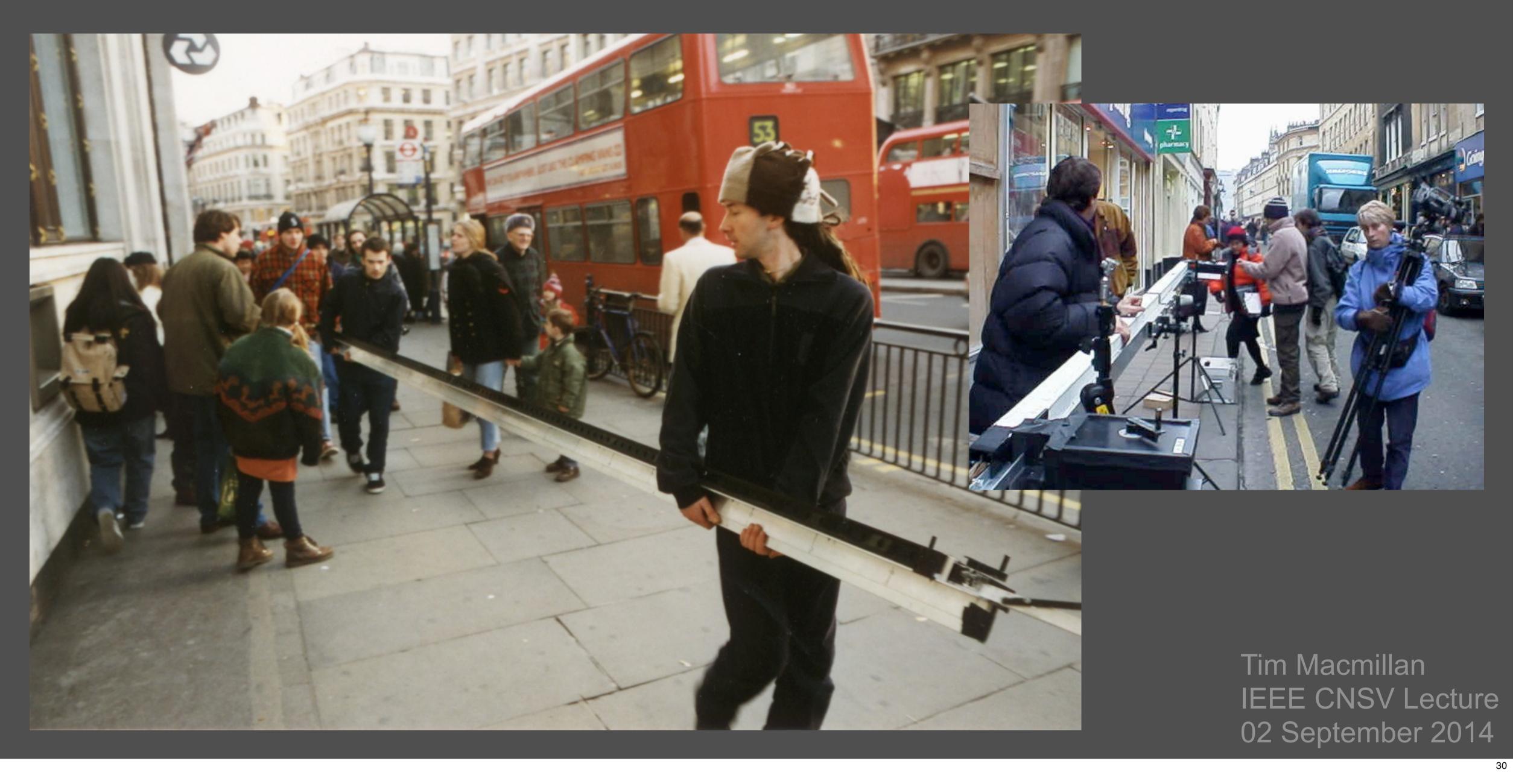
1/50000sec Flash Exposure

Cross-hair IR Trigger

Kodak Plastic Lenses

Hand-made Flash System



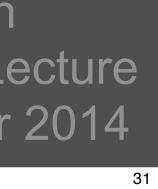


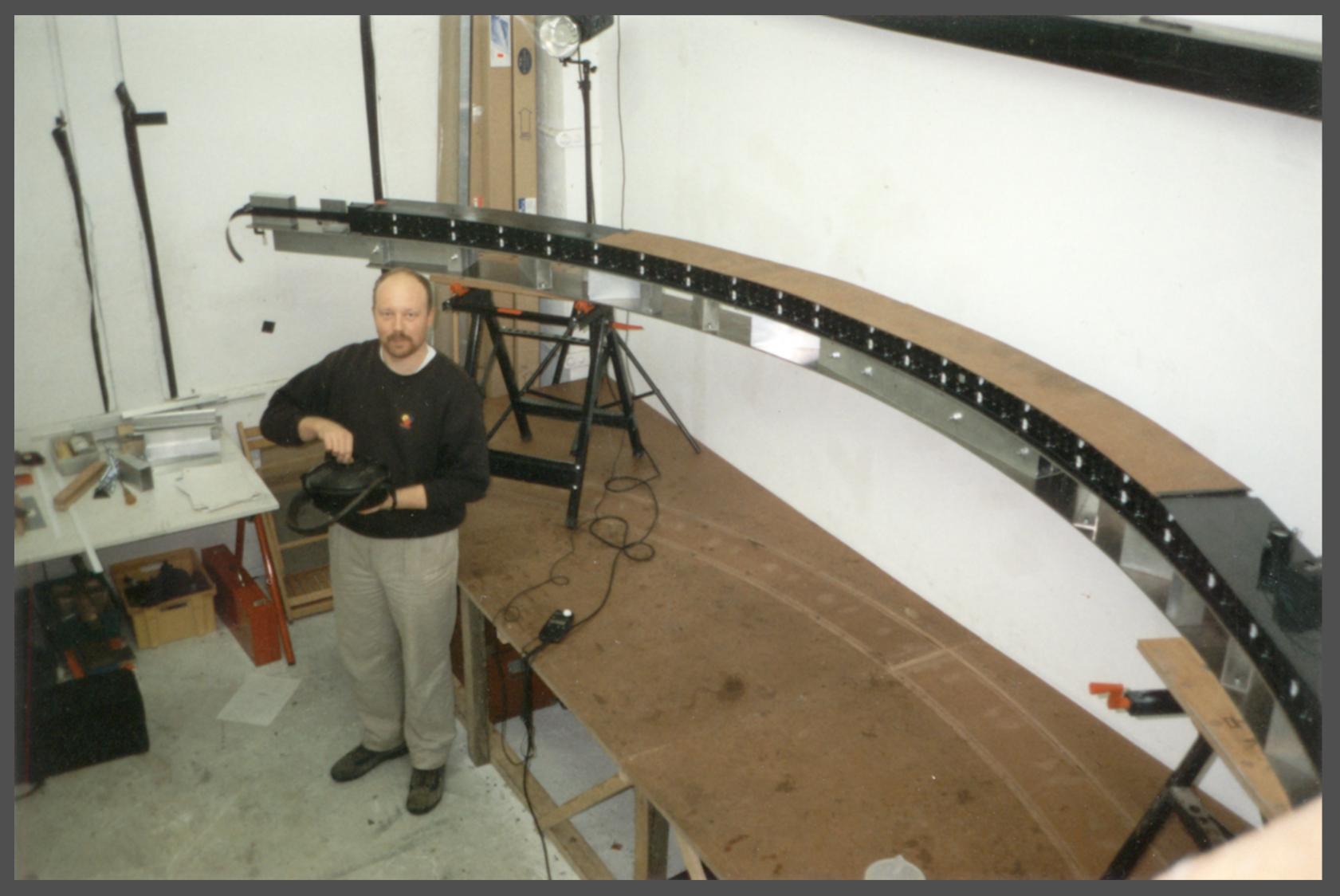
The "Linear" Camera - 1995

First TV Commercial created with Array

Time-Slice Camera "London Static"

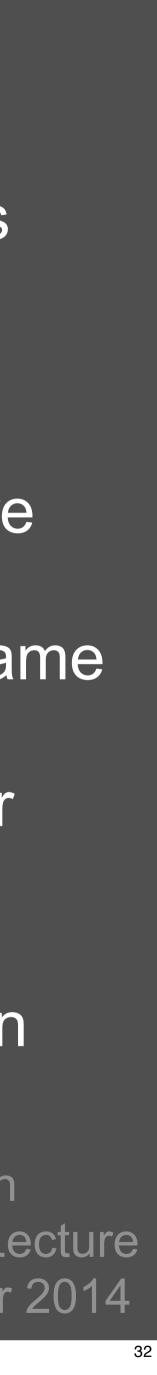






120 x 35mm Lenses 3m radius arc 35mm motion-picture Vistavision 8-perf frame Programable shutter system Modular construction Heat/humidity/acmillan

compensation CNSV Lecture 02 September 2014









BBC Natural History "Supernatural" Series. Dolphins

Nat. History Documentary Location Filming 4 BBC Series

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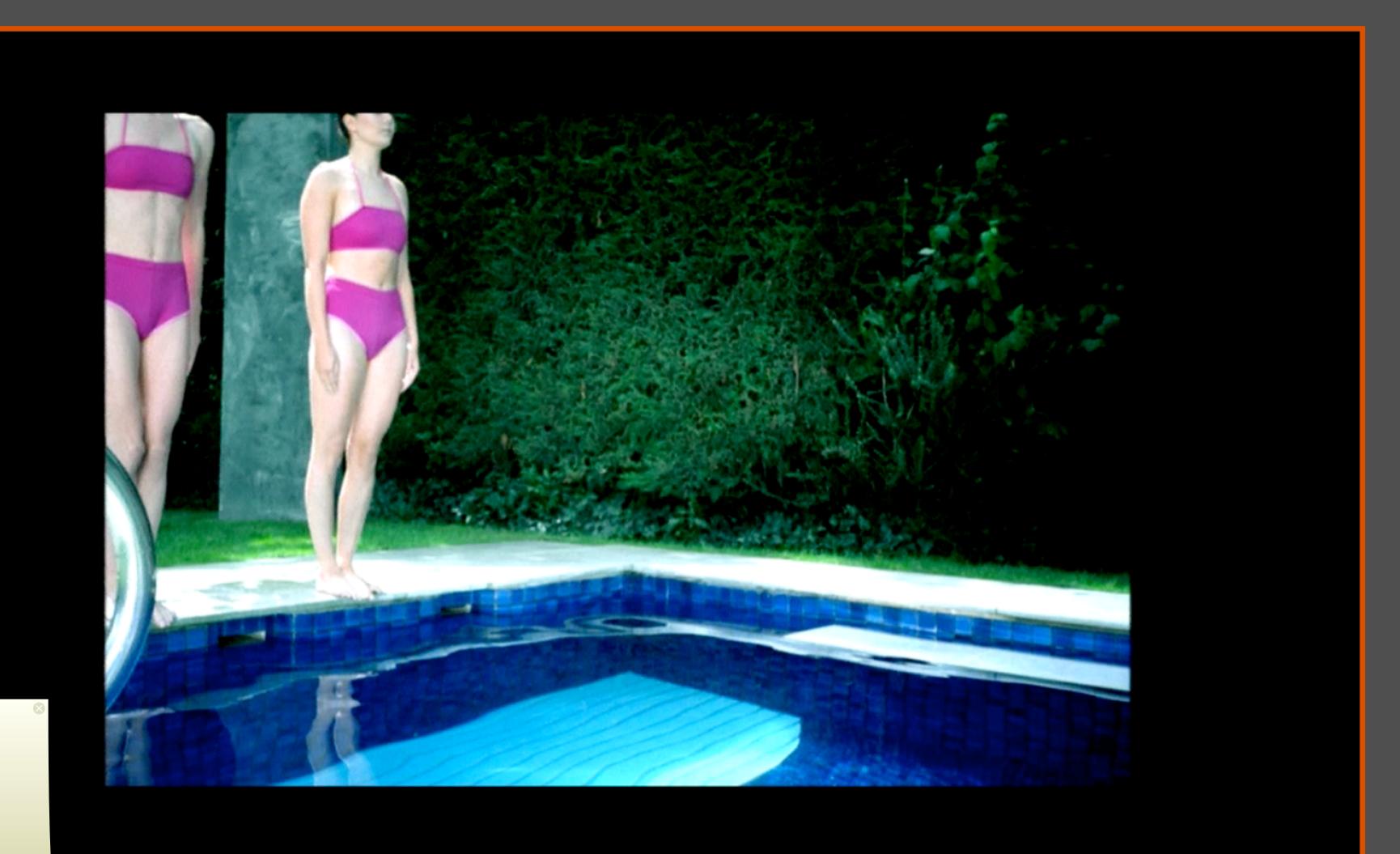
TV Drama

Motion plus frozen-time plates

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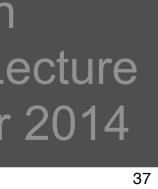
'Josephine' Camera Phased Shutter

Time and motion effects

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Camera Array and Motion Estimation



SLR Camera Array



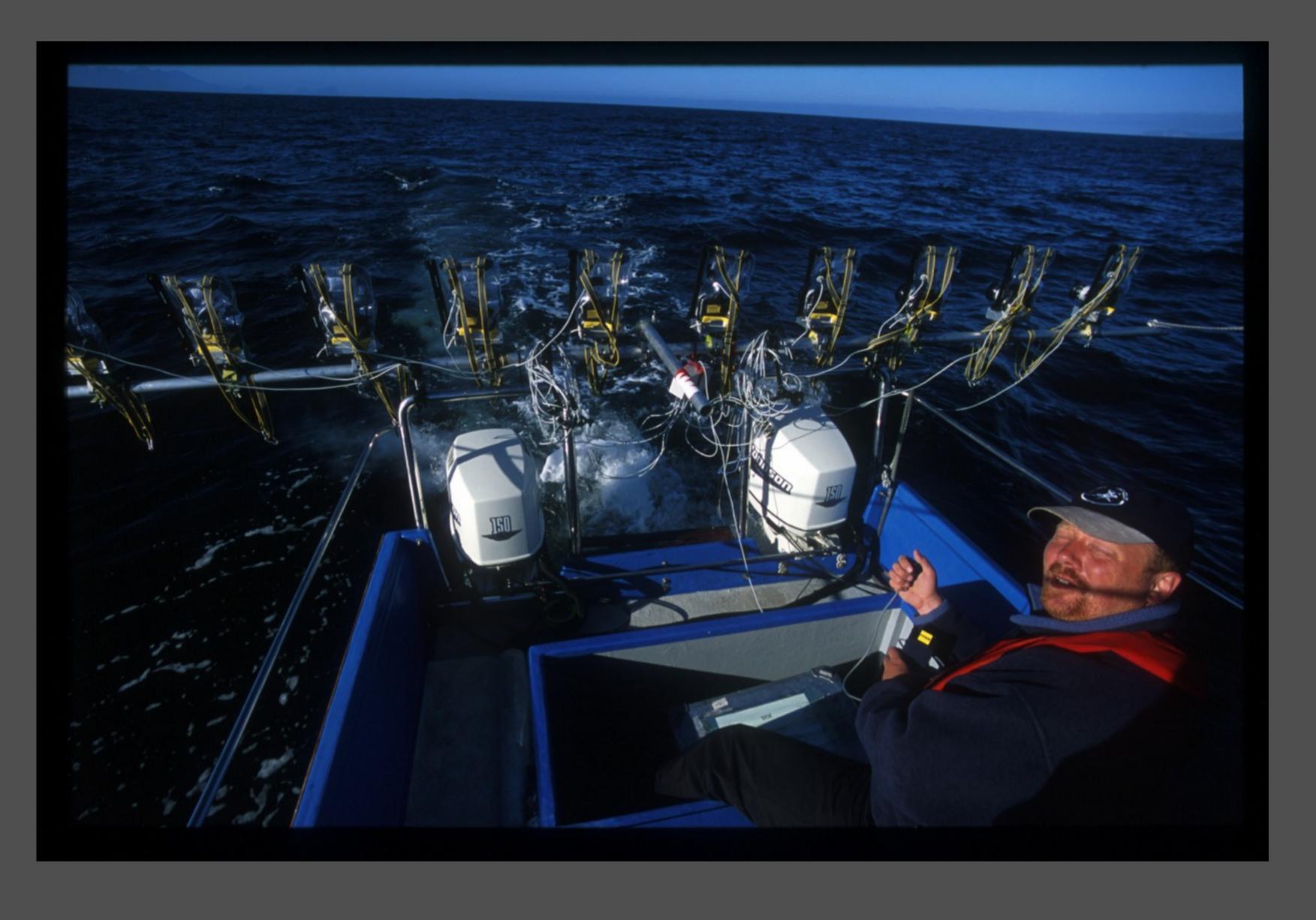


Improved SLR Sync

But not without issues...



SLR Camera Array



Waiting for Sharky...



10x Nikon F5 SLR



Raw Frames Large Disparity Extreme Occlusions



10x Nikon F5 SLR

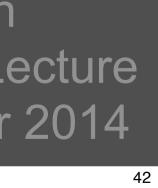


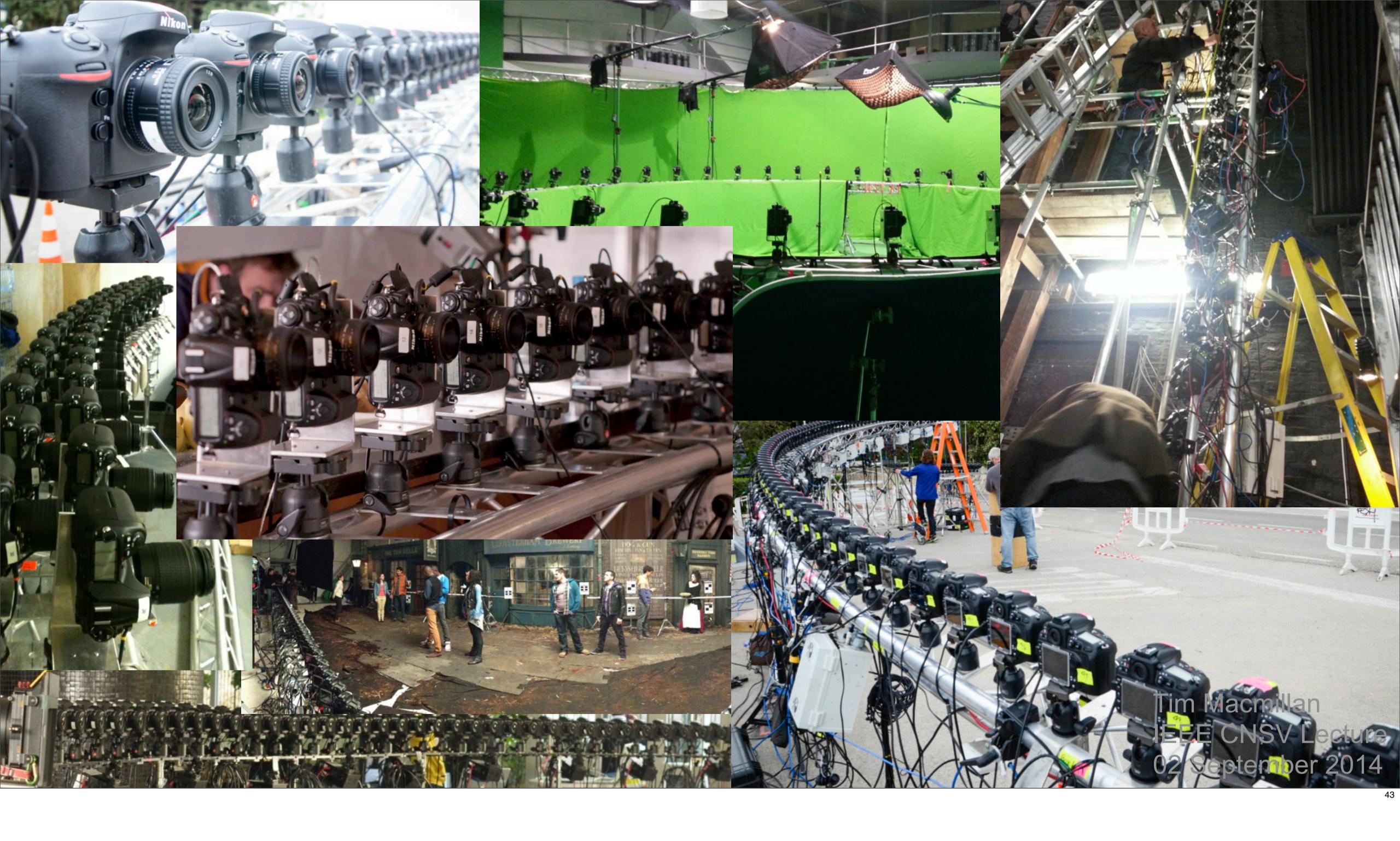
Great White Shark

Interpolated 30x frames Snell & Wilcox 'Flomo' Algorithm



Camera Array and DSLR





DSLR Camera Array



BBC TV "miracles of Jesus" series Max 6° Disparity Flat Image Plane On-Site Post-Production

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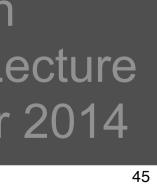
44

DSLR Camera Array



RE:VisionFX Twixtor

The Foundry Kronos



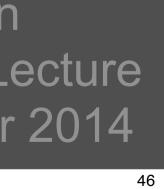
DSLR Camera Array

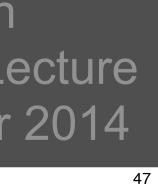


BBC TV "miracles of Jesus" series "Paralytic"

Depth-based Segmentation

4-D Cloneing





London Dungeon **TV** Commercial

Camera Array and Virtual Motion

Adobe : After Effects

The Foundry: Nuke

3D Rendering





Adobe : After Effects

The Foundry: Nuke

3D Rendering



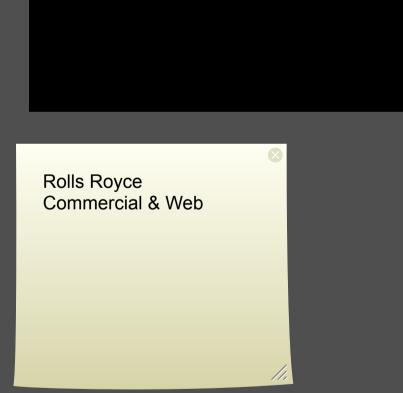


5.5 Gigapixel

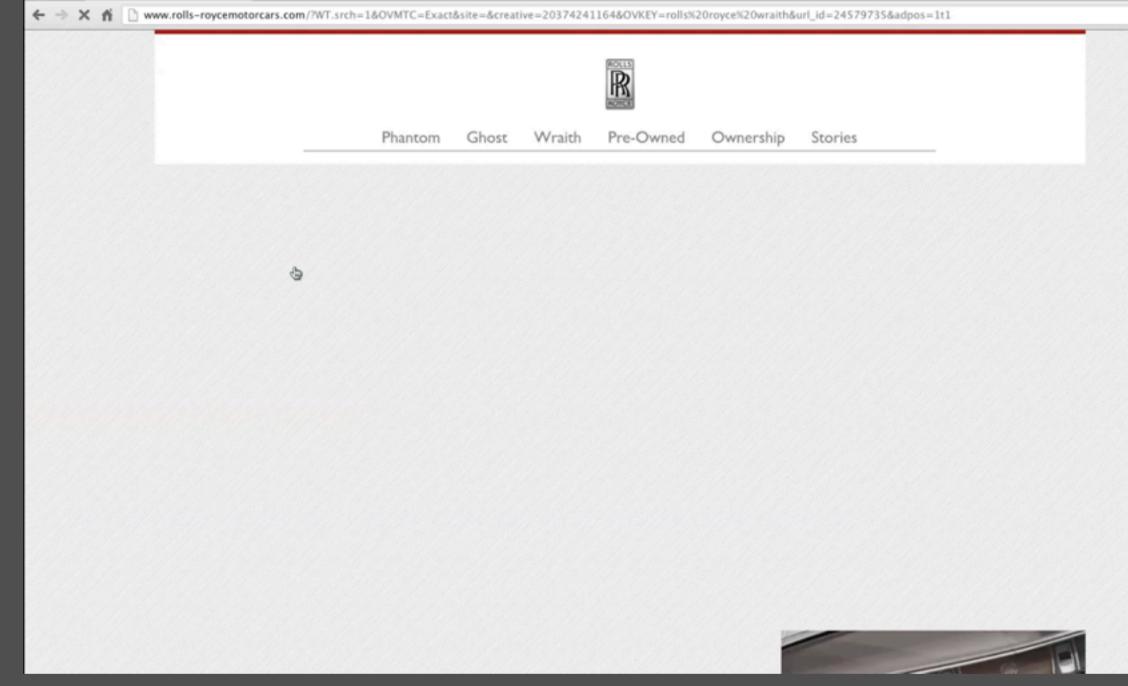
High-Resolution **Motion-Estimation**

3D CGI



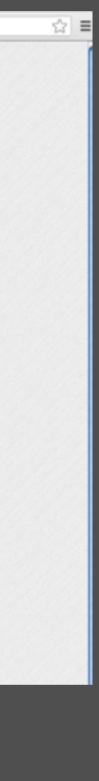






Cinema.....Web

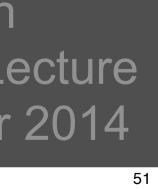
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Camera Array and 3D Scanning

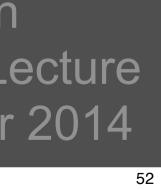




Nadar 24-Camera 360° capture

Nadar - 1820-1910





Photographic Sculpture



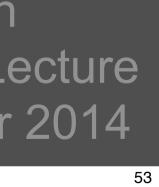


Admiral Farragut sits, late 1860s, for photo-sculpture, in which 24 simultaneous photos were taken.

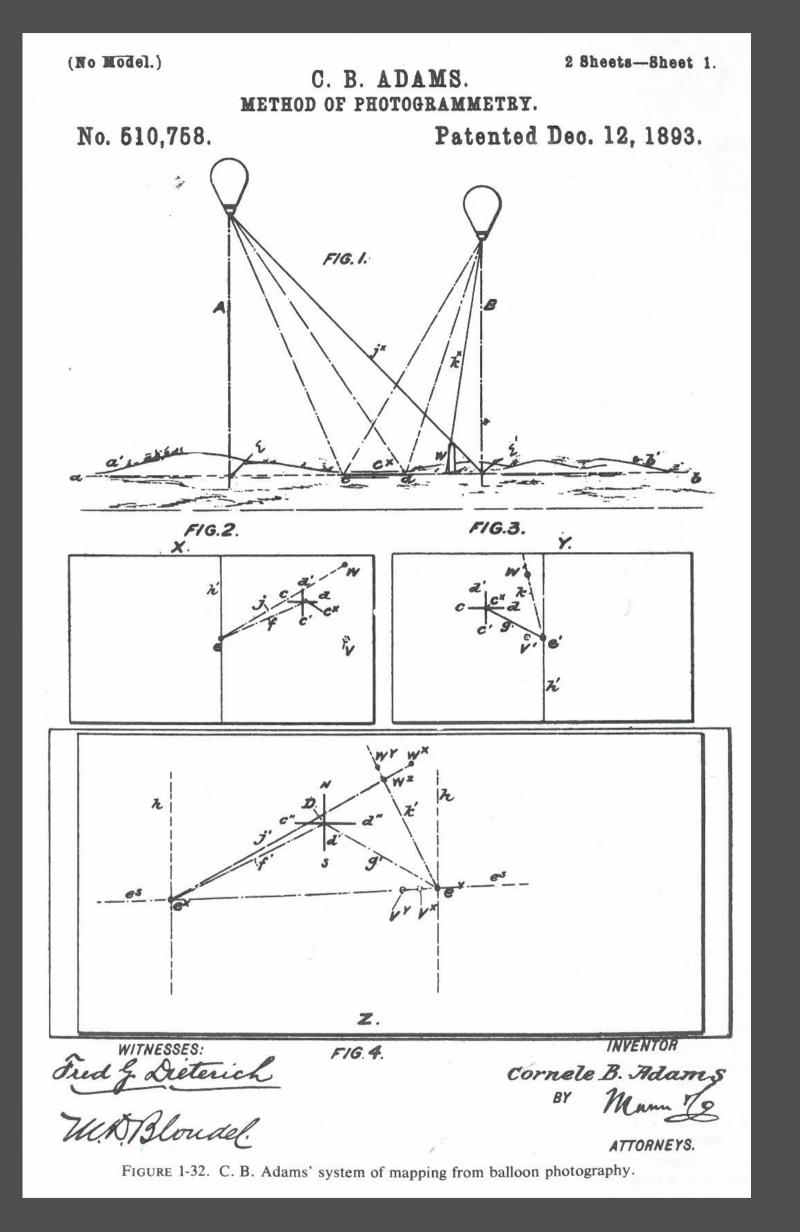
Nadar 24-Camera 360° capture

Shilouette

Segmentation

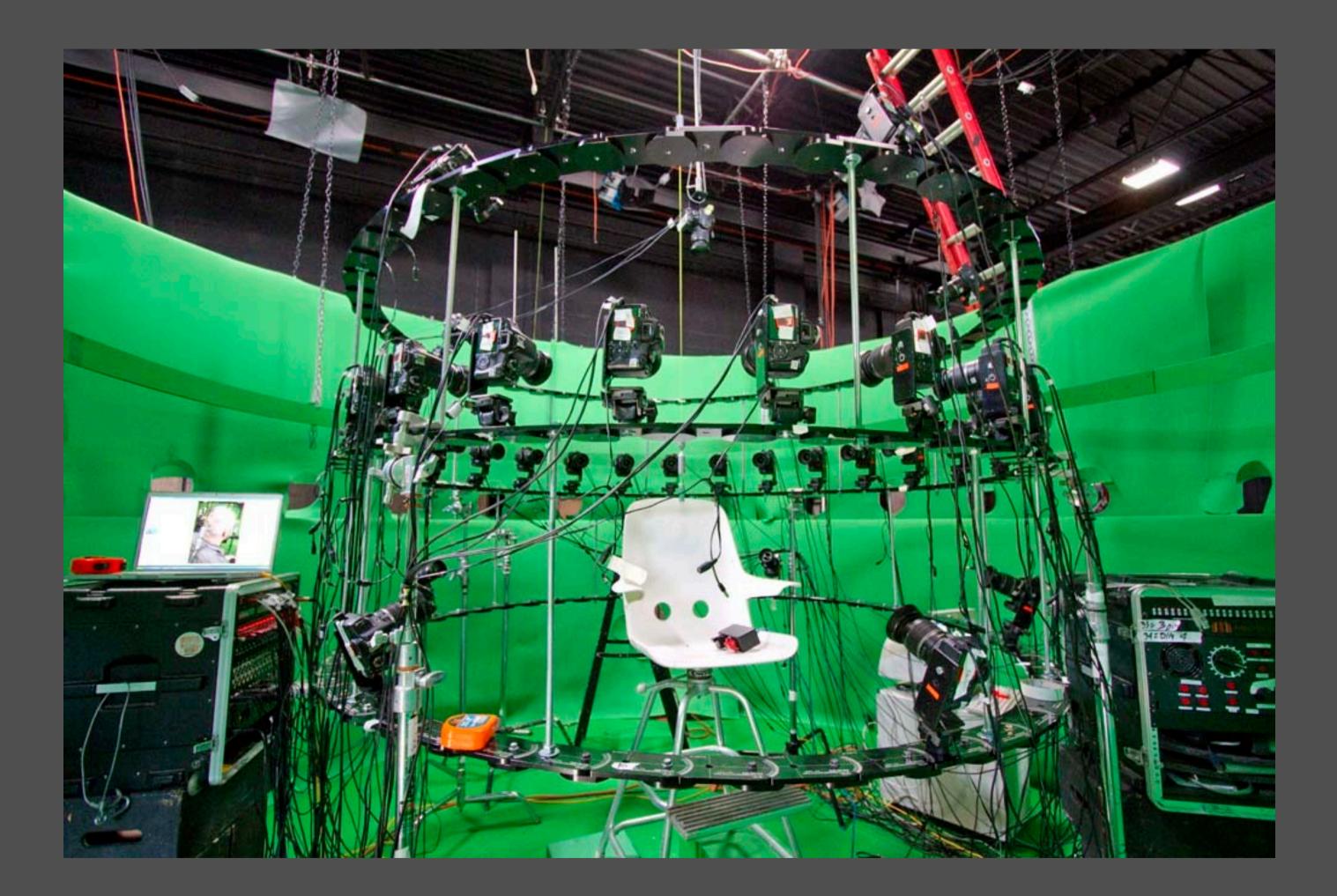


Photogrammetry

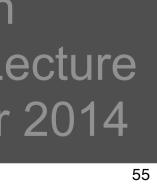




Photogrammetry Array



Time-Slice Films Contemporary Photogrammetry Rig

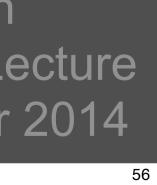






Input: 2D-Capture

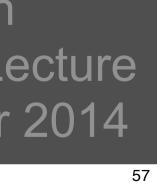




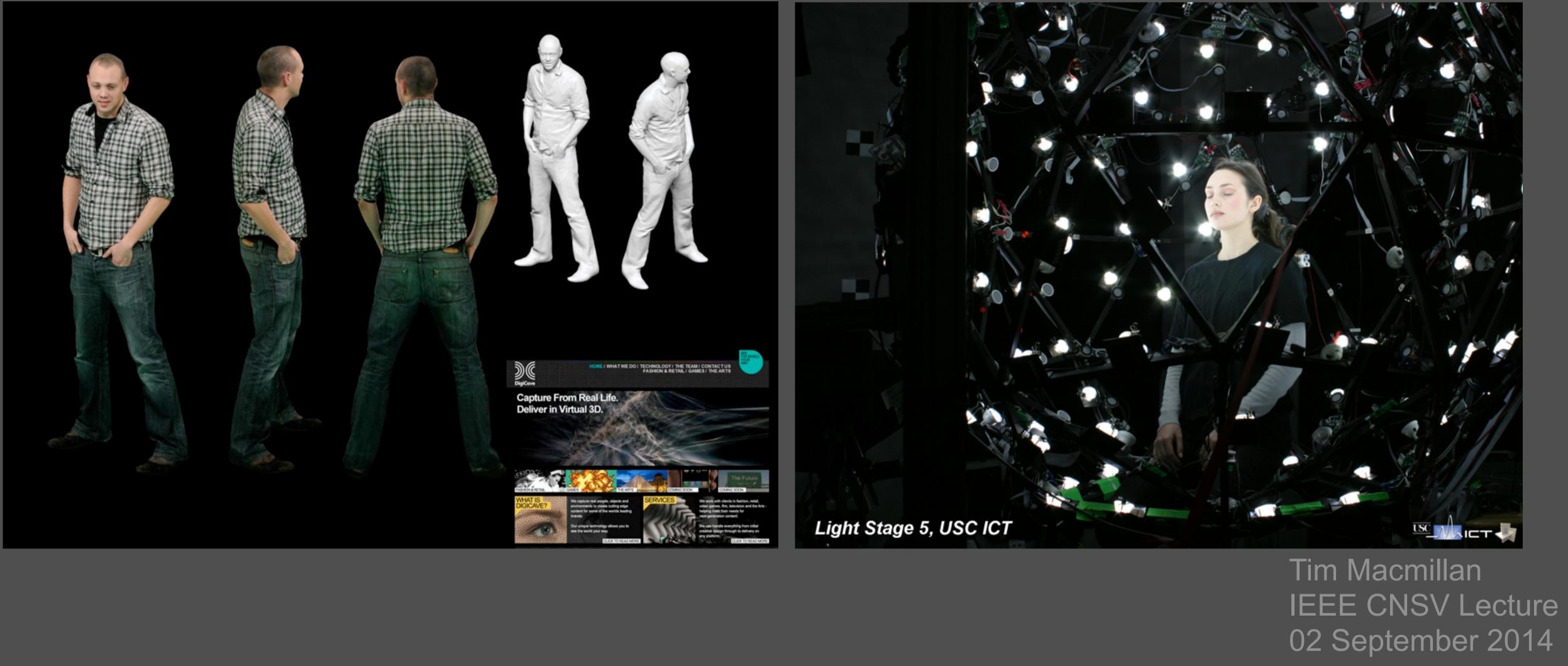


Time-Slice Films Contemporary Photogrammetry Rig CG Model

Output : 3D Model



What is 3D Scanning? (3DS) How does 3DS relate to multi-cam array?

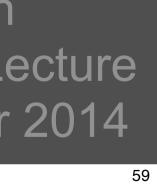


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Photogrammetry for VisualFX

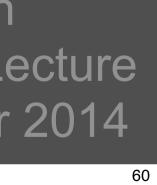
Time-Slice Films Contemporary Photogrammetry Rig 5 Gigapixel Capture



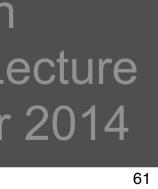


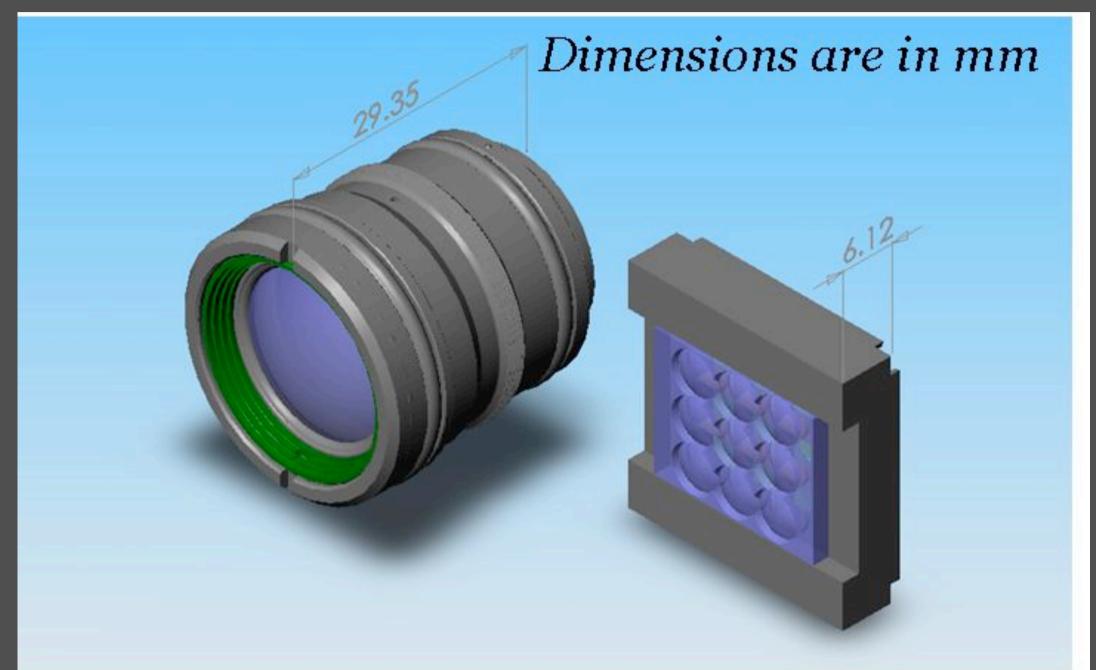
Autodesk : ReCap Photo Cloud-based photogrammetry service





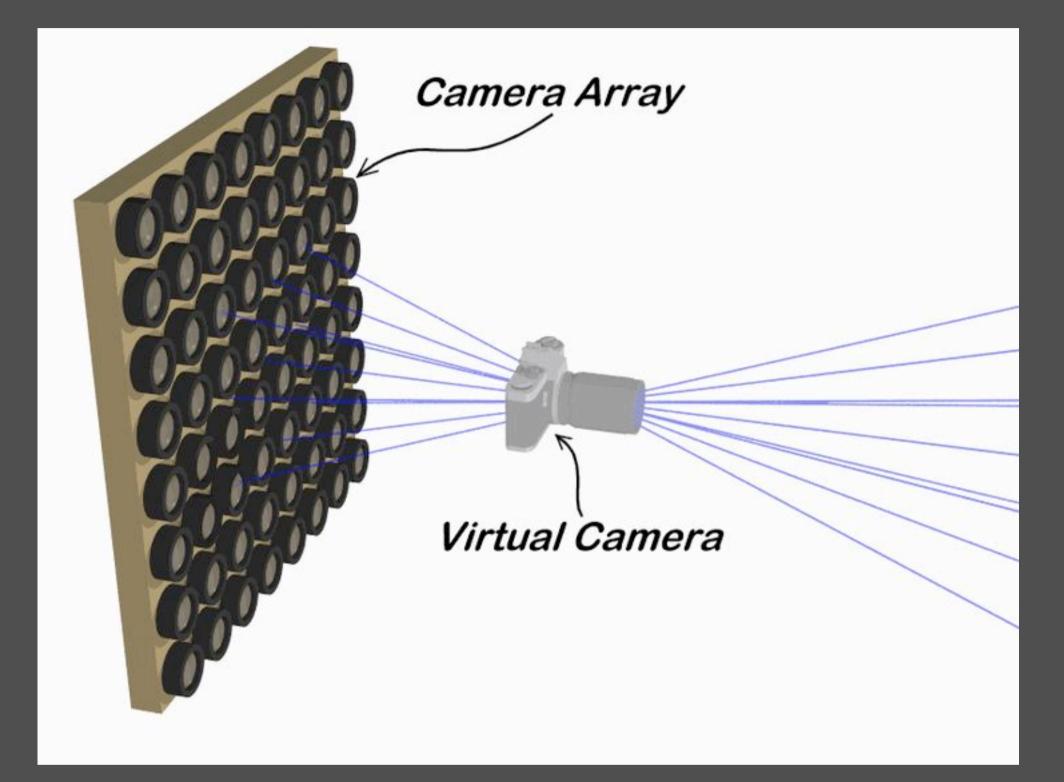
Array and Computational Photography





Conventional vs Multichannel Optics

2D Array - a Dead End?



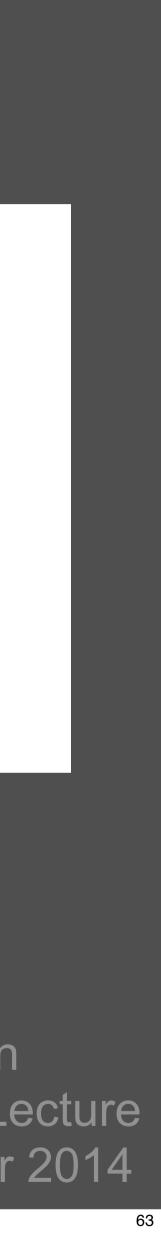
Micro and Macro





2D Array - a Dead End?

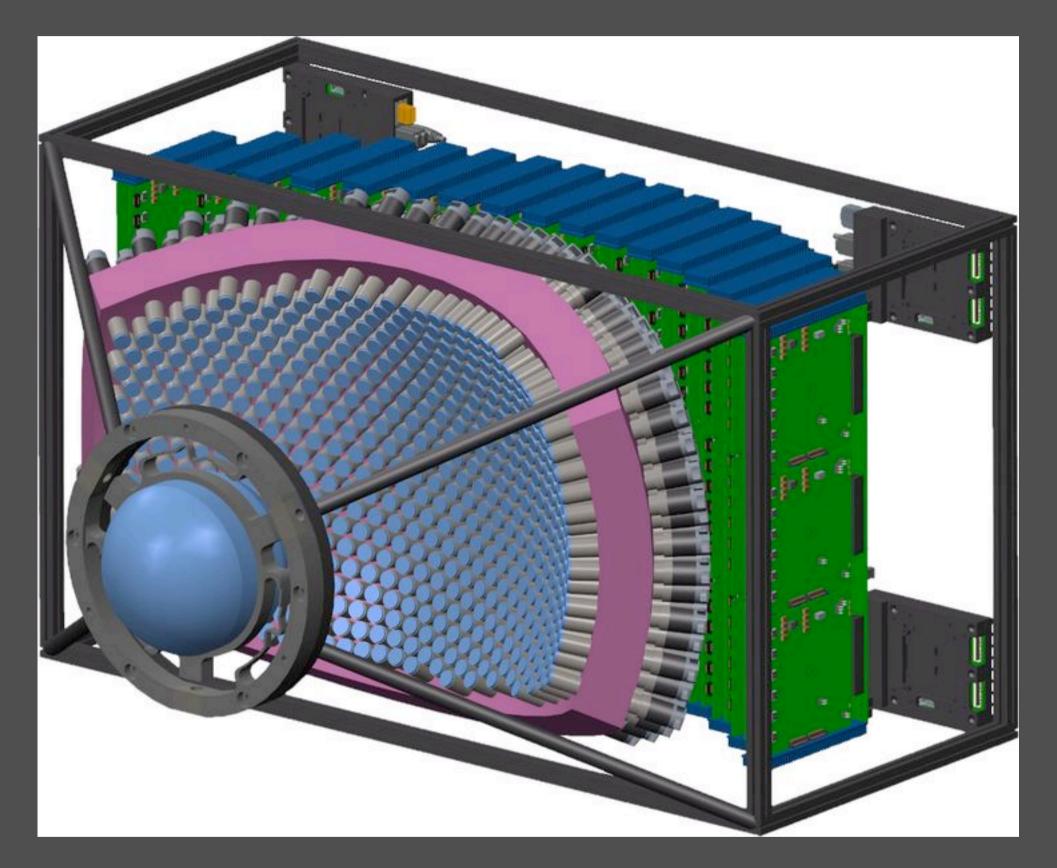


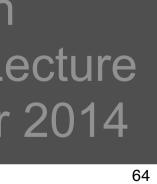


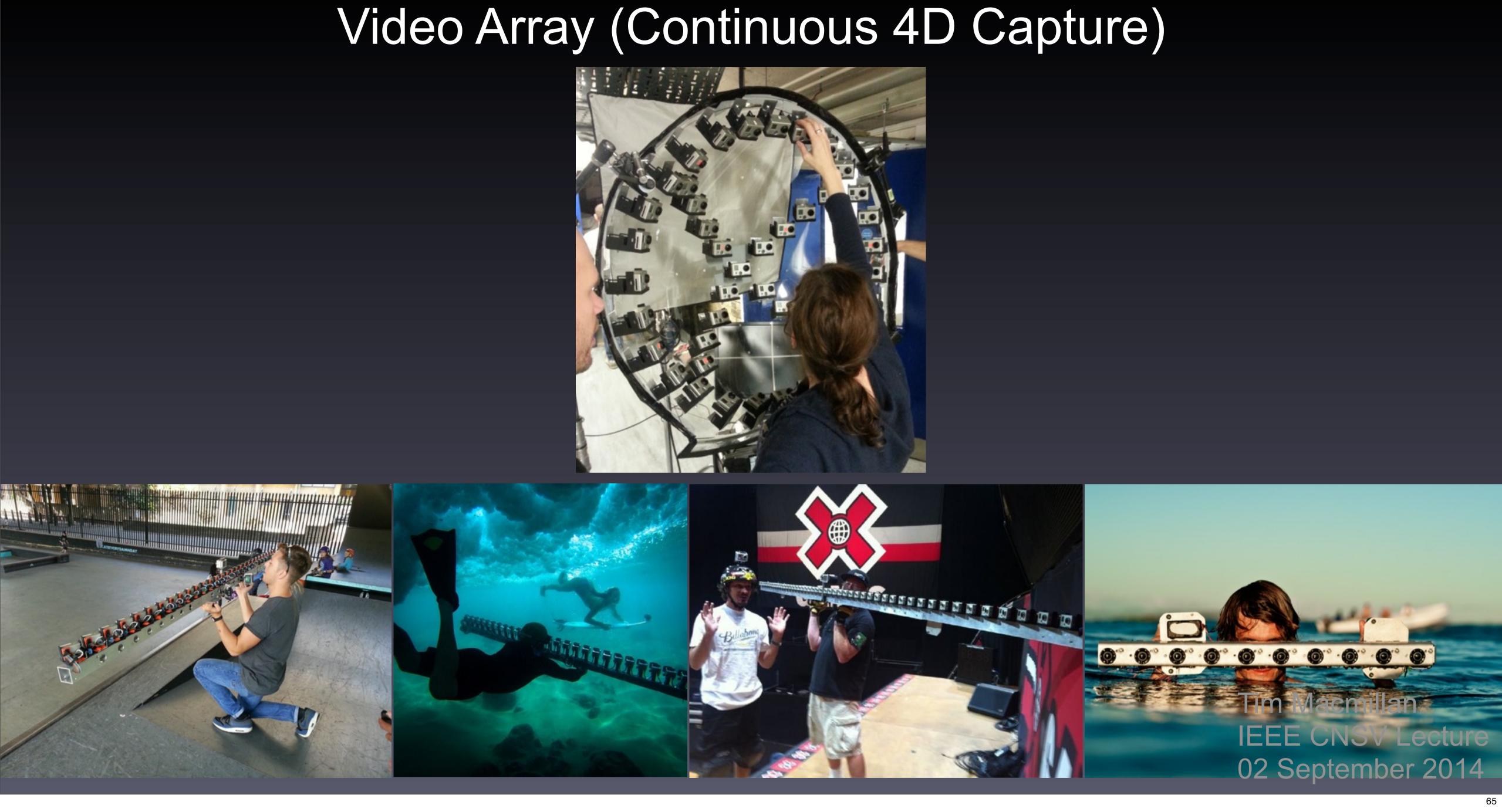


2D Array - a Dead End?

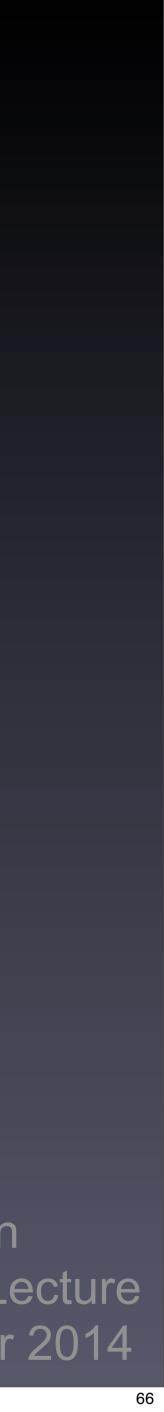
Wide-Field Array





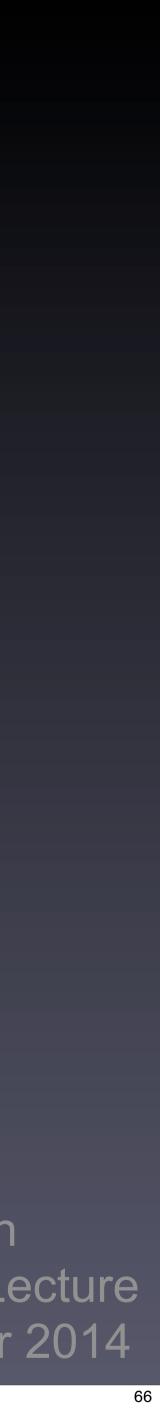


Time-Slice Films 4D Capture

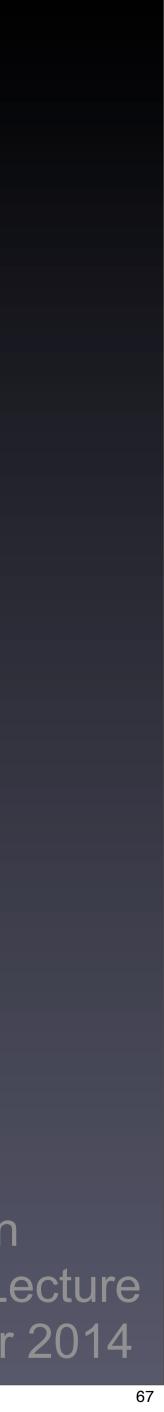




Time-Slice Films 4D Capture

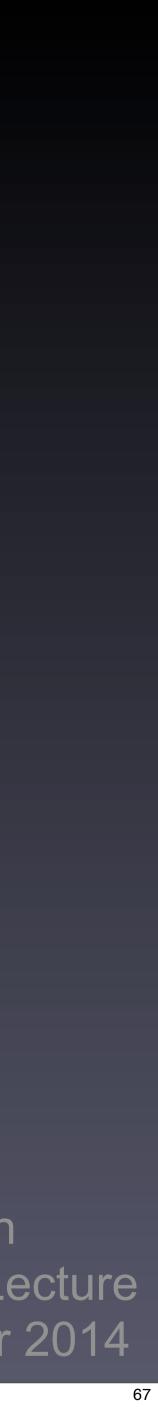


Experrimental GoPro Array

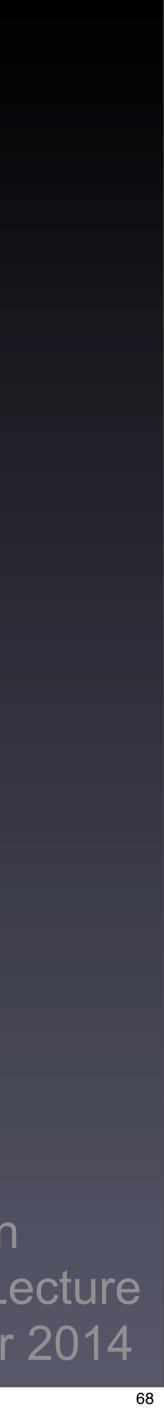




Experrimental GoPro Array

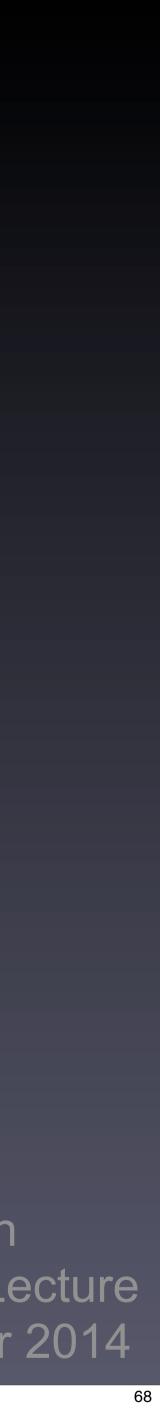


Experrimental GoPro Array





Experrimental GoPro Array





The End

